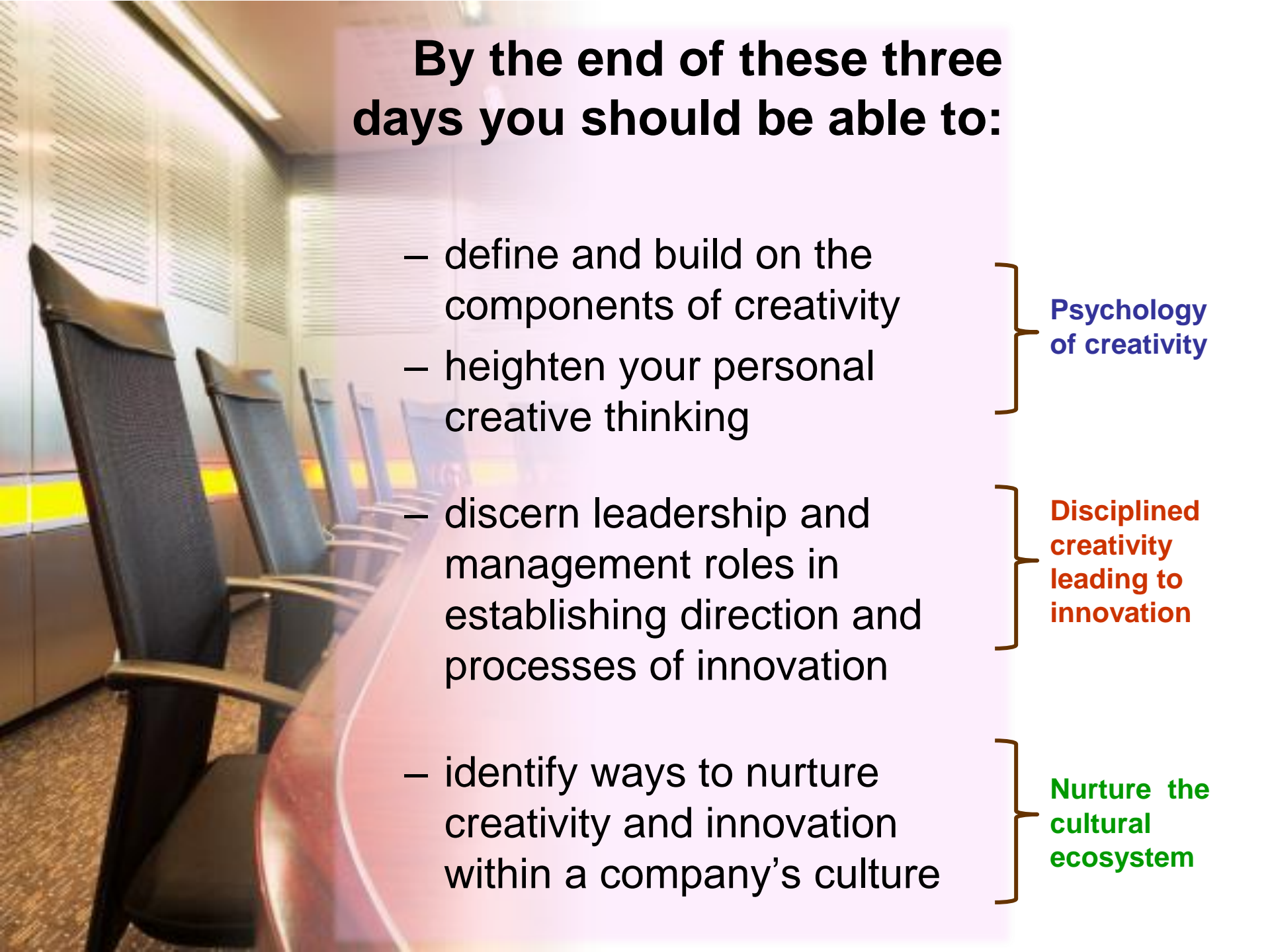


Fostering an Innovative Culture

Linda Gorchels



By the end of these three days you should be able to:

- define and build on the components of creativity
- heighten your personal creative thinking
- discern leadership and management roles in establishing direction and processes of innovation
- identify ways to nurture creativity and innovation within a company's culture

**Psychology
of creativity**

**Disciplined
creativity
leading to
innovation**

**Nurture the
cultural
ecosystem**

What is improv?

Improvisation is a state of being and creating action without pre-planning. This can be when an individual or group is acting, dancing, singing, playing musical instruments, talking, creating artworks, problem solving, or reacting in the moment and in response to the stimulus of one's immediate environment and inner feelings. This can result in the invention of new thought patterns, new practices, new structures or symbols, and/or new ways to act.

Source: Wikipedia

Big Bang Theory Improv





The Psychology of Creativity

Let's define CREATIVITY:

cre-a-tiv-i-ty [kree-ey-tiv-i-tee, kree-uh-] noun
the ability to transcend traditional ideas, rules, patterns, relationships, or the like, and to create meaningful new ideas, forms, methods, interpretations, etc.; originality, progressiveness, or imagination

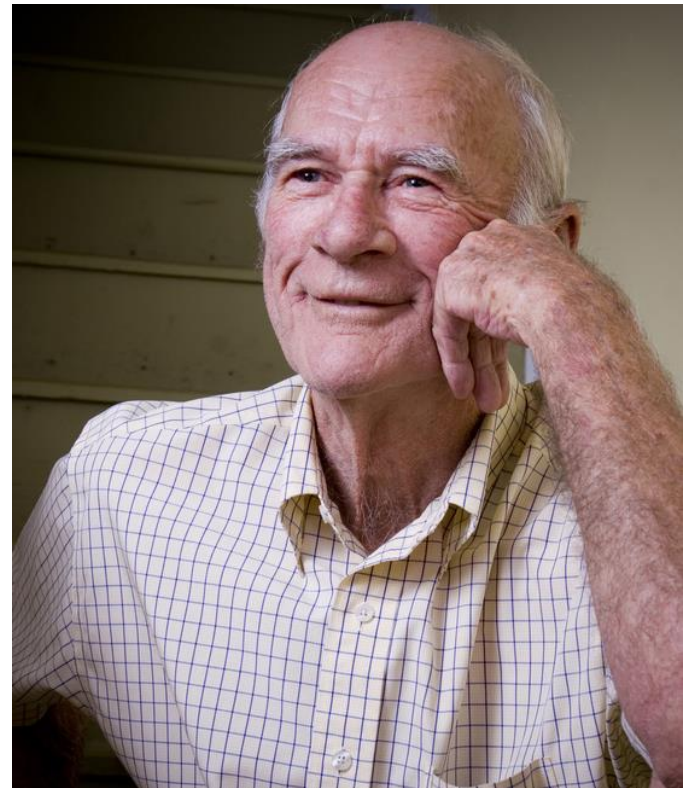


Who is more creative?

A



B



Myth:

Only certain people
are creative.



People are creative
in different ways and to different
degrees. Beyond thinking about
whether people are creative, think
about **how** they are creative.

Fill in the blank

I was sharpest at age _____.

Sandra Bond Chapman
Make Your Brain Smarter

Think about the following

- How can boredom be beneficial to creativity?
- What problems are associated with multitasking?
- Why are old ideas critical to innovation?
- When is unlearning important to creativity?
- Would you rather be smart or creative?

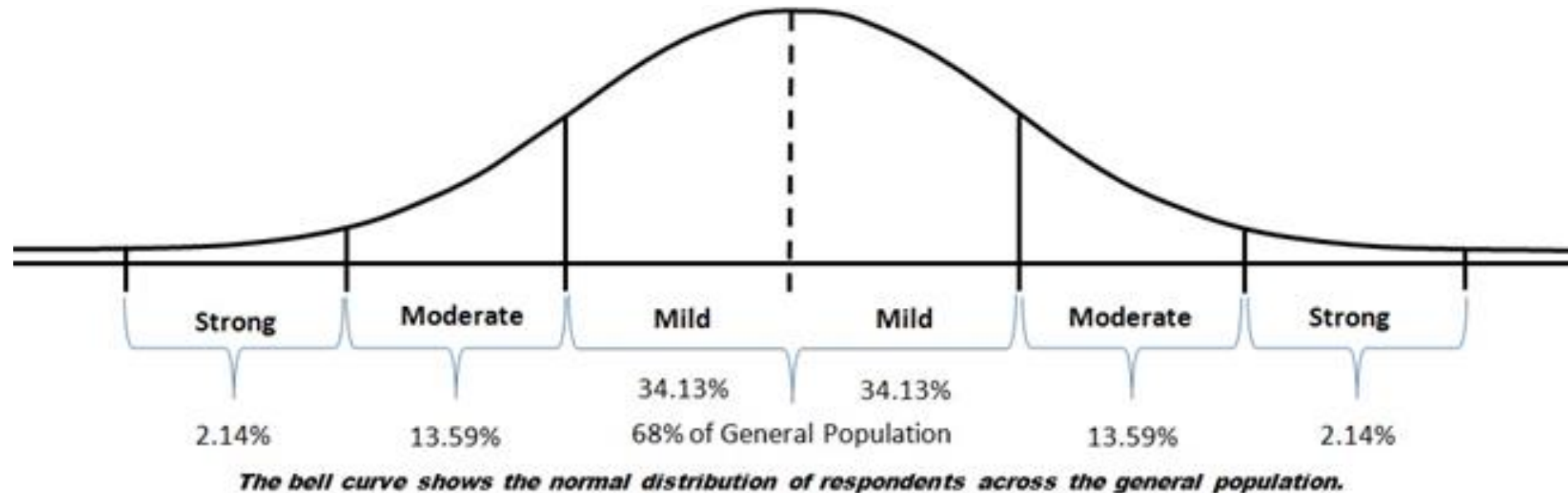
A creative style continuum

Open (experiential)

Structured (cognitive)



Another creative style continuum



More Adaptive <---

---> More Innovative

Creativity, Innovation, and Change

Coursera course by Dr. Jack V. Matson, Dr. Kathryn W. Jablokow, Dr. Darrell Velegol

Creative domains

Thematic-level domains

- Artistic/verbal
- Artistic/visual
- Interpersonal
- Problem-solving
- Math/science
- Performance
- Entrepreneur

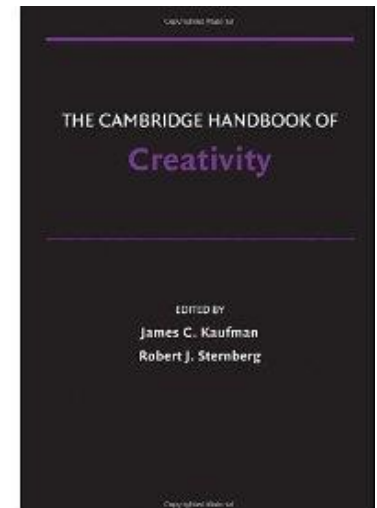
2nd-level domains

Within math (for example):

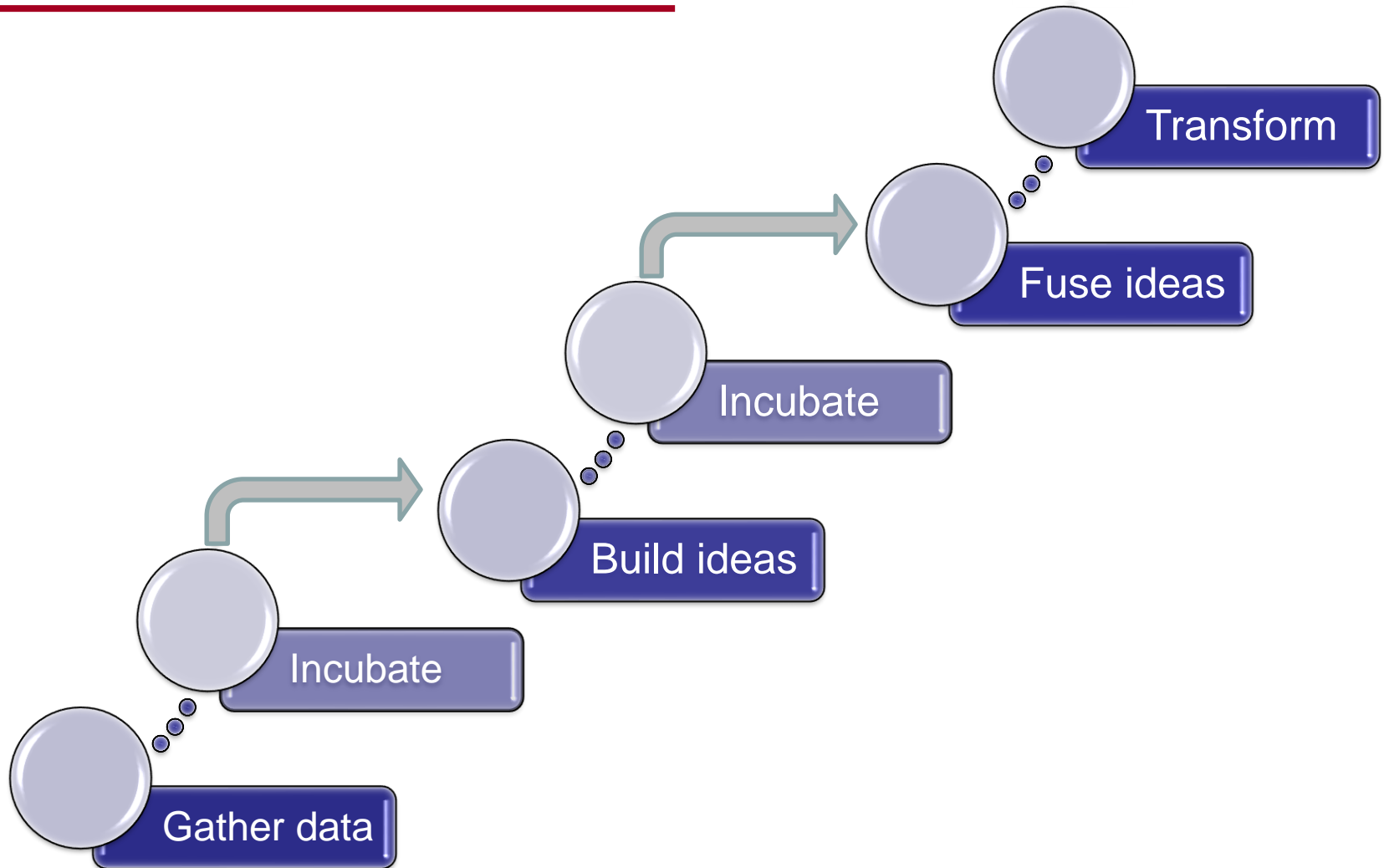
- Biology
- Chemistry
- Physics

Source:

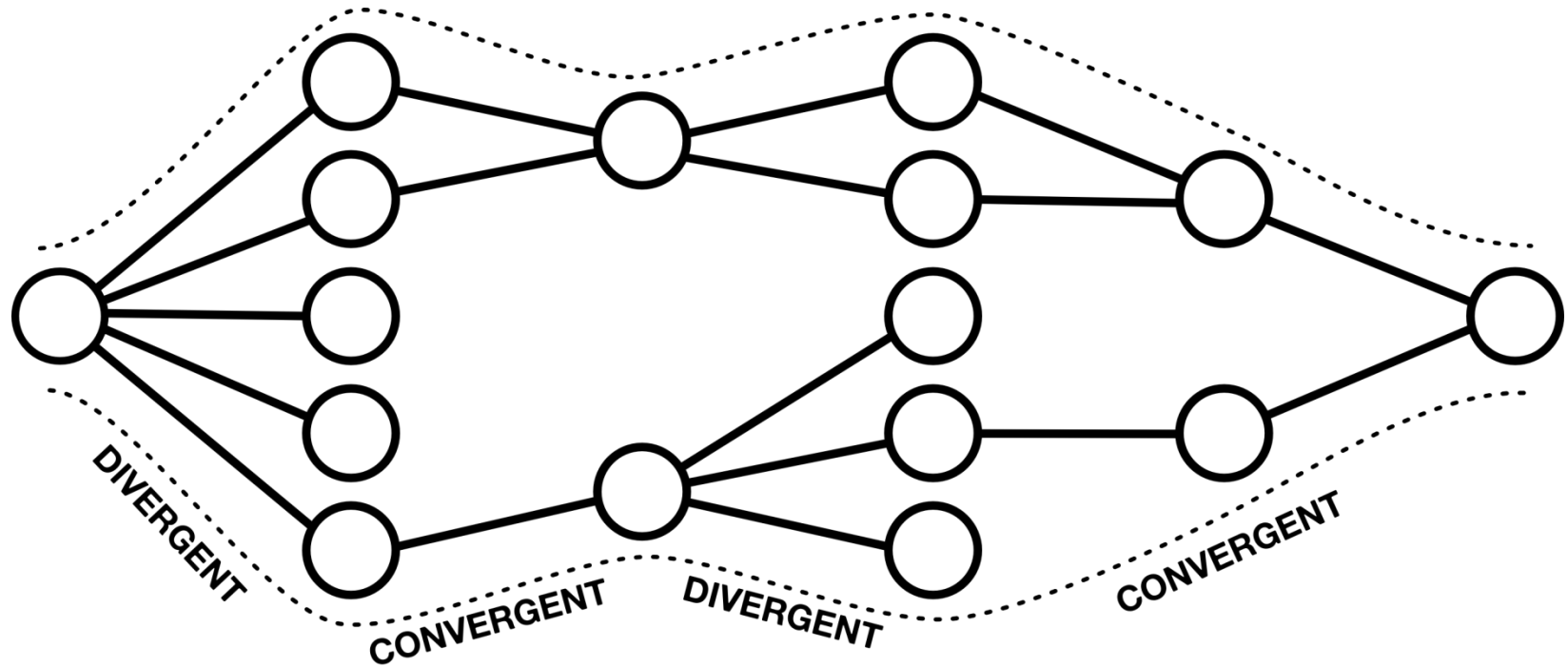
The Cambridge Handbook of Creativity



Processes of creativity



Diverge & converge repeatedly

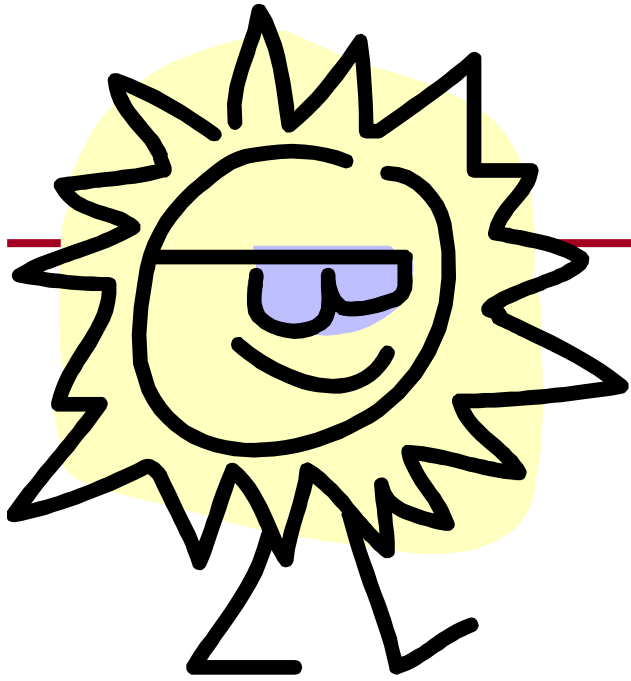


Are you a multi-taskaholic?



Clifford Nass on multitasking





Generally accepted
traits of individual
creativity

Curious

Resilient

Extrospective

Autonomous

Tenacious

Introspective

Versatile

Energetic

Curious



Ask challenging questions:
Why?
How?
What if?
Why not?



***“Millions saw the
apple fall, but Newton
asked ‘why?’”***

Bernard Baruch
American businessperson and political consultant

What if we...



- went backwards rather than forwards?
- looked at this from the perspective of a child / grandparent/ engineer ...?
- projected ourselves into a different environment?
- went beyond the obvious or expanded on the obvious?

Cultivate a love of learning





Linus Pauling
Nobel Laureate

“I am constantly asked by students how I get good ideas. My answer is simple: First, have a lot of ideas. Then, throw away the bad ones.”

Use discipline to capture ideas

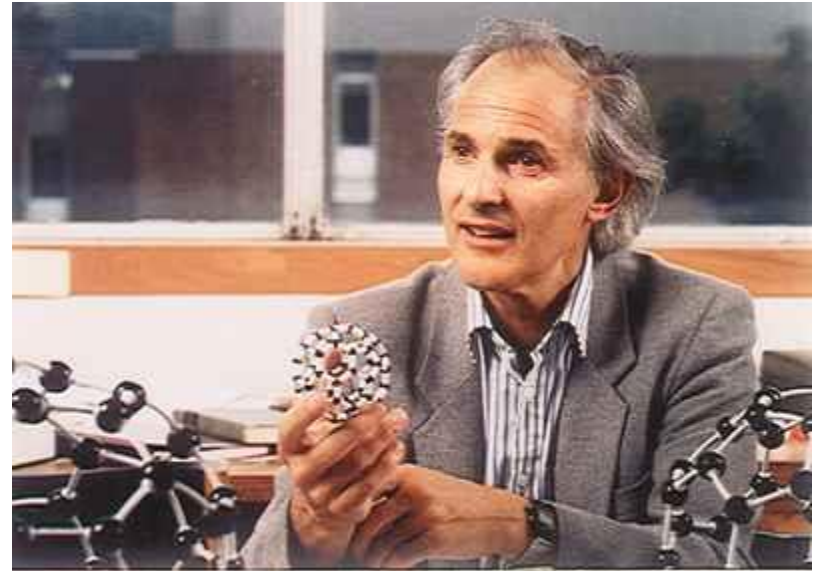


Resilient

**Rethink the
meaning of
failure**



“Nine out of ten of my experiments fail, and that is considered a pretty good record amongst scientists.”



Sir Harold Kroto
Nobel Laureate

Build your failure grit

Perfection
is A myth ...

- beware the relentless pursuit of perfection
- “practice” small failures with a smile



J. K. Rowling on failure



Evaluative



- Be honest about your idea
- Get input from others
- Keep tinkering

Seek out new adventures

- Tune into different broadcasting stations, publications, presentations, etc.
- Try new hobbies
- Pay attention to new conversations
- Notice things you never paid attention to



Which side are you on?

(from Chapman, *Make Your Brain Smarter*, p. 23)

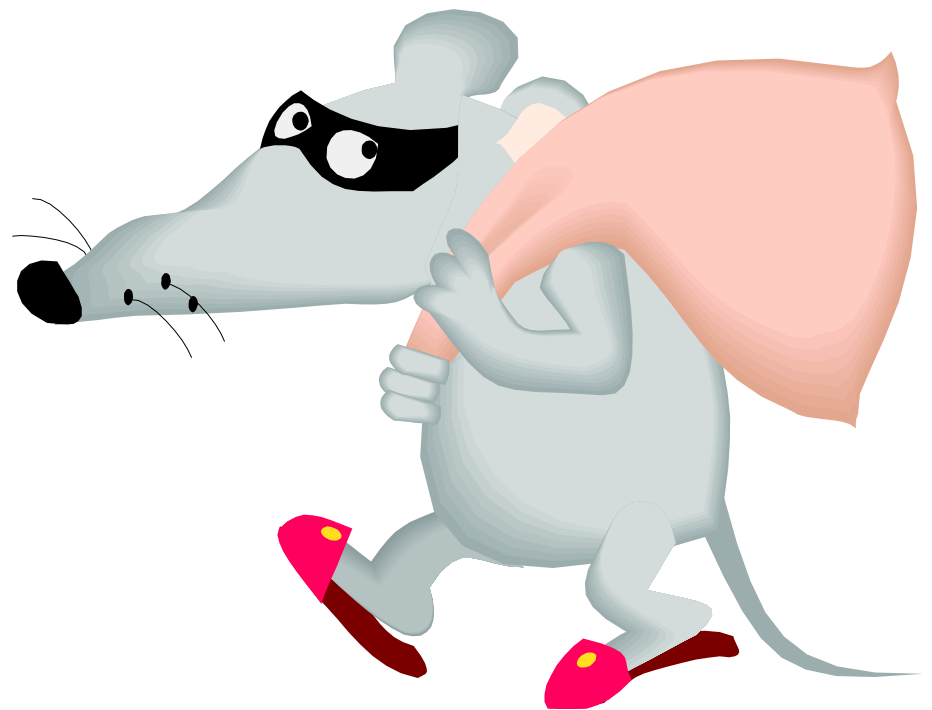
Do you have the same dinner guests repeatedly?	Do you invite an unexpected guest to change up the conversation?
Do your regular gatherings with colleagues, friends, or family discuss the same predictable topics?	Do your gatherings always have an interesting new topic to discuss?
Do you express the same ideas to convey your stance on issues over and over?	Do you continually attempt to see things from a new perspective when you discuss a topic?
Do you adamantly resist using new technology?	Do you stay open to moving from old to new technologies?
Do your emails sound the same? Are your communications predictable?	Do you think of creative ideas and unique timing to convey messages?
Do you stop short and only complete the task asked of you by your spouse, relative, or boss without reflecting on the process?	Do you add your own thinking to the task at hand or even try to offer new approaches to improve the outcome or solve an unexpected problem?

Practice content absorption

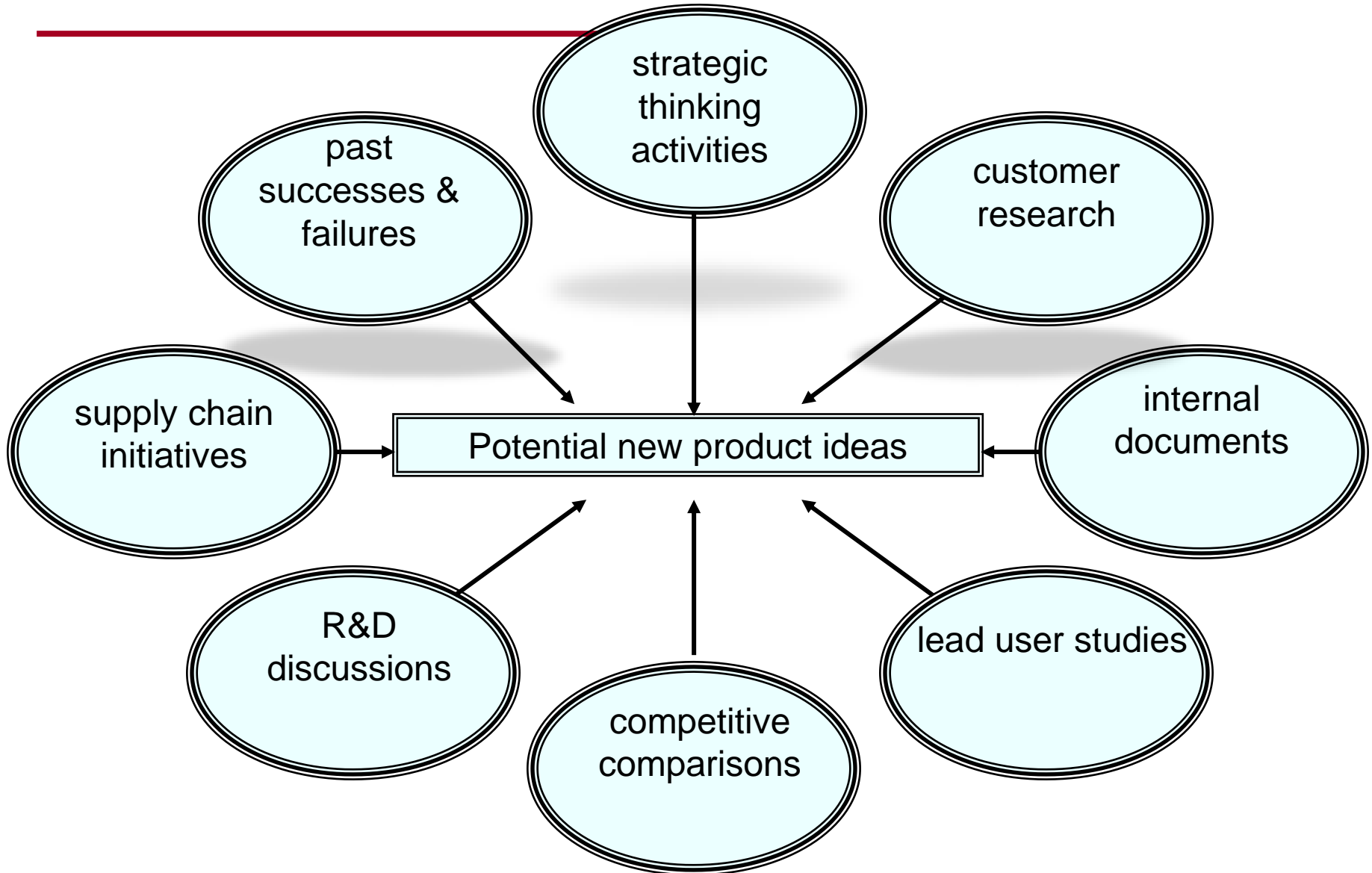
Pull out main points
from books and
movies. Look for
unexpected
connections.



-
- Beg, borrow and steal ideas (but always stay ethical and legal!)



Expand your idea sources



Apply metaphorical thinking



A Autonomous

Independent
Motivated by self-
imposed deadlines
and goals



“Sometimes assumptions seem so basic that we never think to challenge them.”

Michael Michalko, creativity expert



However ...

- Beware the dangers of unhealthy pride
- Don't be a one-man relay race
- Avoid unrealistic expectations



Be confident ...



... but not over-confident

Tuned in

Seek out new adventures
Be open to new perspectives
and adventures



Keep your dreams alive

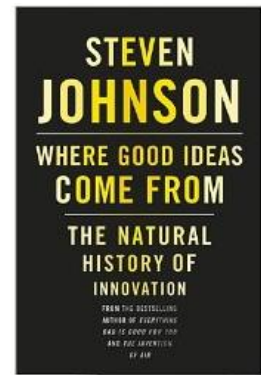
- Set goals with deadlines.
- Break into smaller pieces.
- Remind yourself of the goals.
- Keep score of progress
- Build in frequent personal rewards.

Accept the rarity of eureka

Be prepared to cultivate ideas over time.

“The Vaseline-daubed lens of hindsight tends to blur slow hunches into eureka moments. Inventors, scientists, entrepreneurs, artists – they all like to tell the stories of their great breakthroughs as epiphanies...[but] the slow hunch is the rule, not the exception.”

Steve Johnson, *Where Good Ideas Come From*,
Riverhead Books, 2010, p. 78.



Introspective



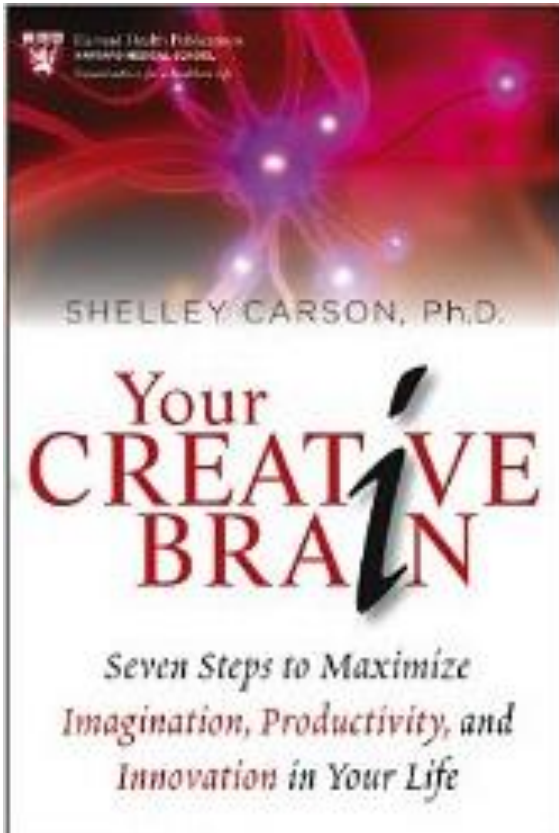
Know your self-motivators
and use them

Creativity happens during flow

Flow
refers to
complete
absorption
in what
one does.



Make creativity a habit



Activate seven brainsets:

- (1) absorb
- (2) envision
- (3) connect
- (4) reason
- (5) evaluate
- (6) transform
- (7) stream

Shelley Carson, Your Creative Brain

Visionary



Be a dreamer
Discover what other
people miss

Accept ambiguity

Strengthen your
mental ability to
be aware of and
cope with
potentially
contradictory
data



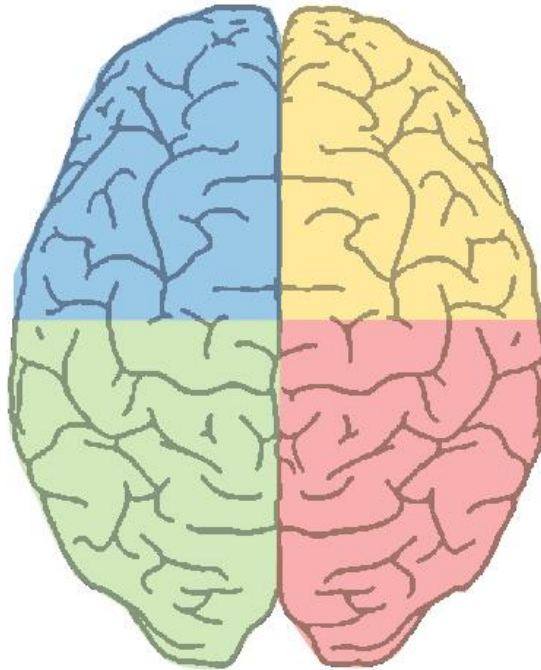
Acknowledge
there may be
multiple
viewpoints for
issues, and that
other
perspectives
might add to
your creativity.



Apply WholeBrain thinking

Left brain

- + Proof
- + Data analytics
- Meaningless unless connected to a narrative framework



Right brain

- + Discovery
- + Insights
- Still may require “big data” statistics

Your Bleeped Up Brain



Energetic

Establish your own
rhythm to manage
your energy.

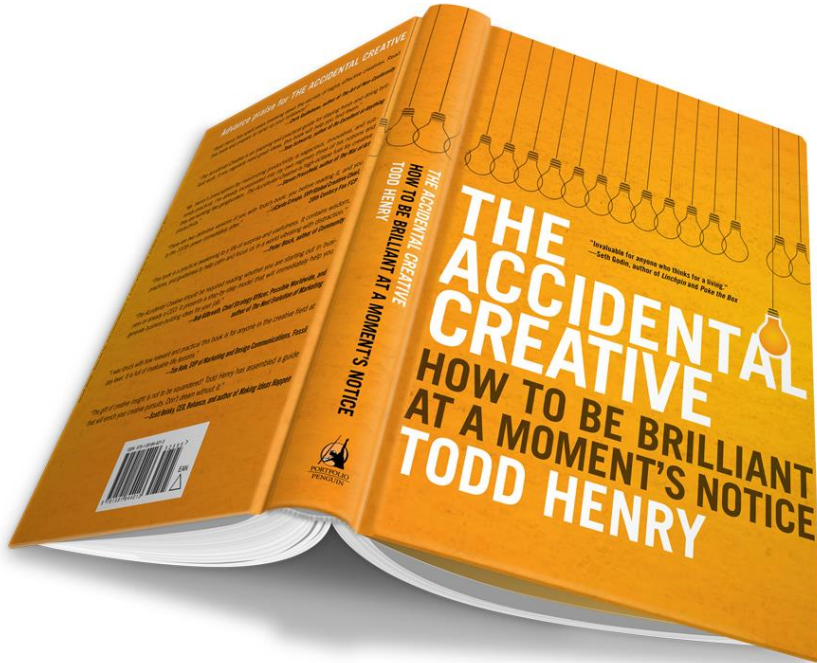
Focus

Relationships

Energy

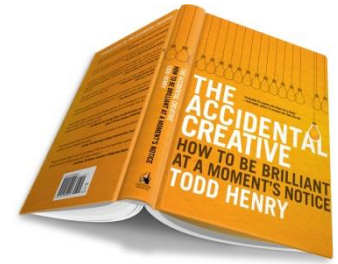
Stimuli

Hours



This and the following five slides are adapted from Todd Henry's ***The Accidental Creative: How to be Brilliant at a Moment's Notice***, Penguin Books, 2011.

Focus



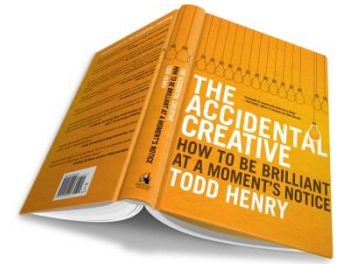
Direct your efforts toward those things that will increase your level of creative engagement



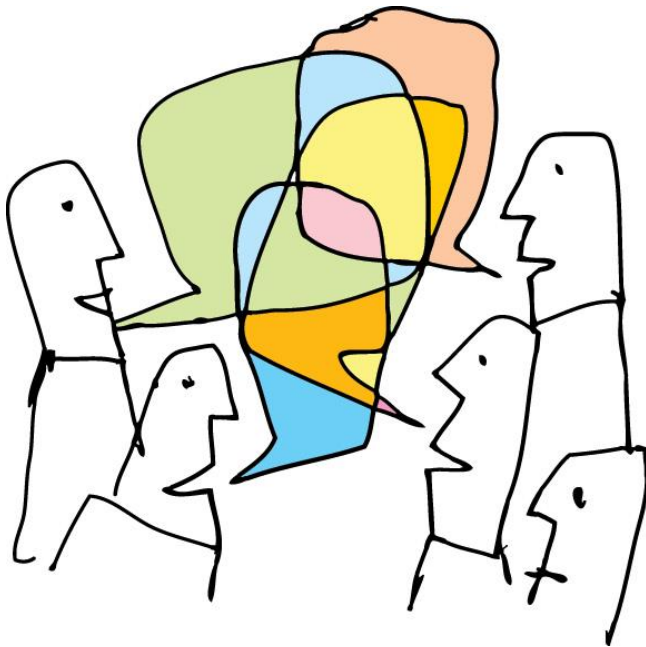
WE LIVE IN A WORLD OF CONTINUOUS PARTIAL ATTENTION



Relationships

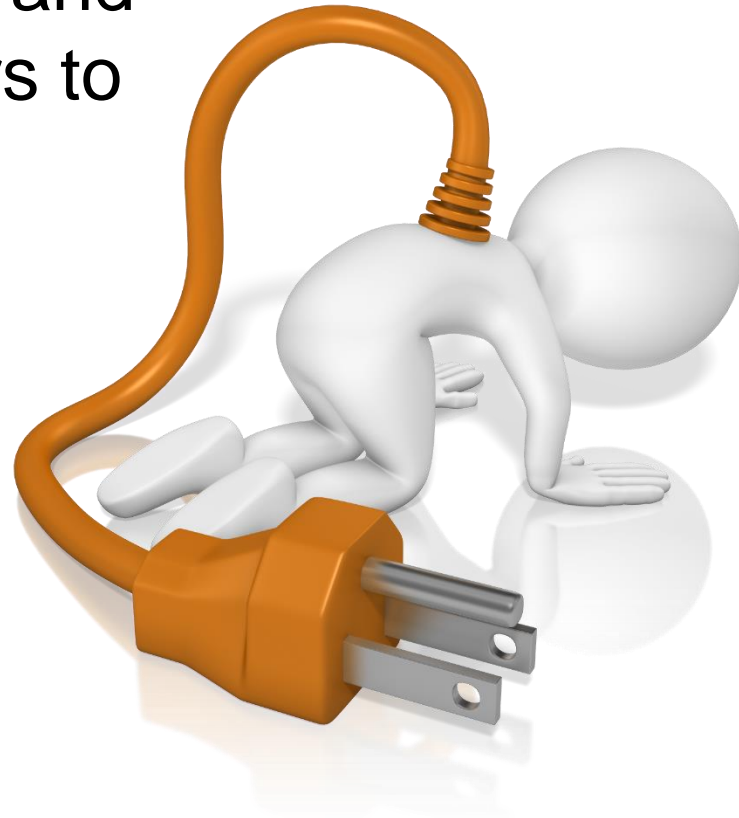


Build creatively stimulating friendships and limit access to the creativity vampires.



Energetic

Discipline your energy
management and
build in buffers to
recharge



Tony Schwartz: The Myths of the Overworked Creative

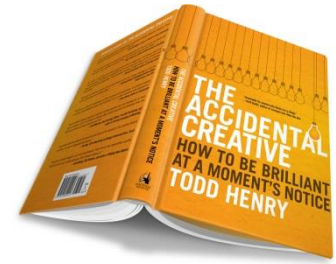


Tony Schwartz:

The Myths of the Overworked Creative



Stimuli



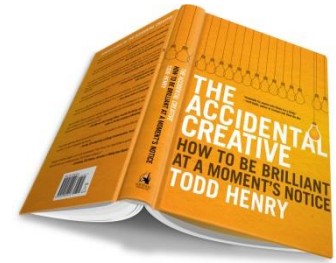
Evaluate the quality of the inputs you use as “creative nutrition.”



Derren Brown-subliminal advertising



Hours



Ensure idea time that's right for you.



Here's where we are now

- define and build on the components of creativity
- heighten your personal creative thinking

Psychology
of creativity

- discern leadership and management roles in establishing direction and processes of innovation

**Disciplined
creativity
leading to
innovation**

- identify ways to nurture creativity and innovation within a company's culture

**Nurture the
cultural
ecosystem**



**Disciplined
creativity
leading to
innovation**

What is innovation?
Is it the same as creativity?



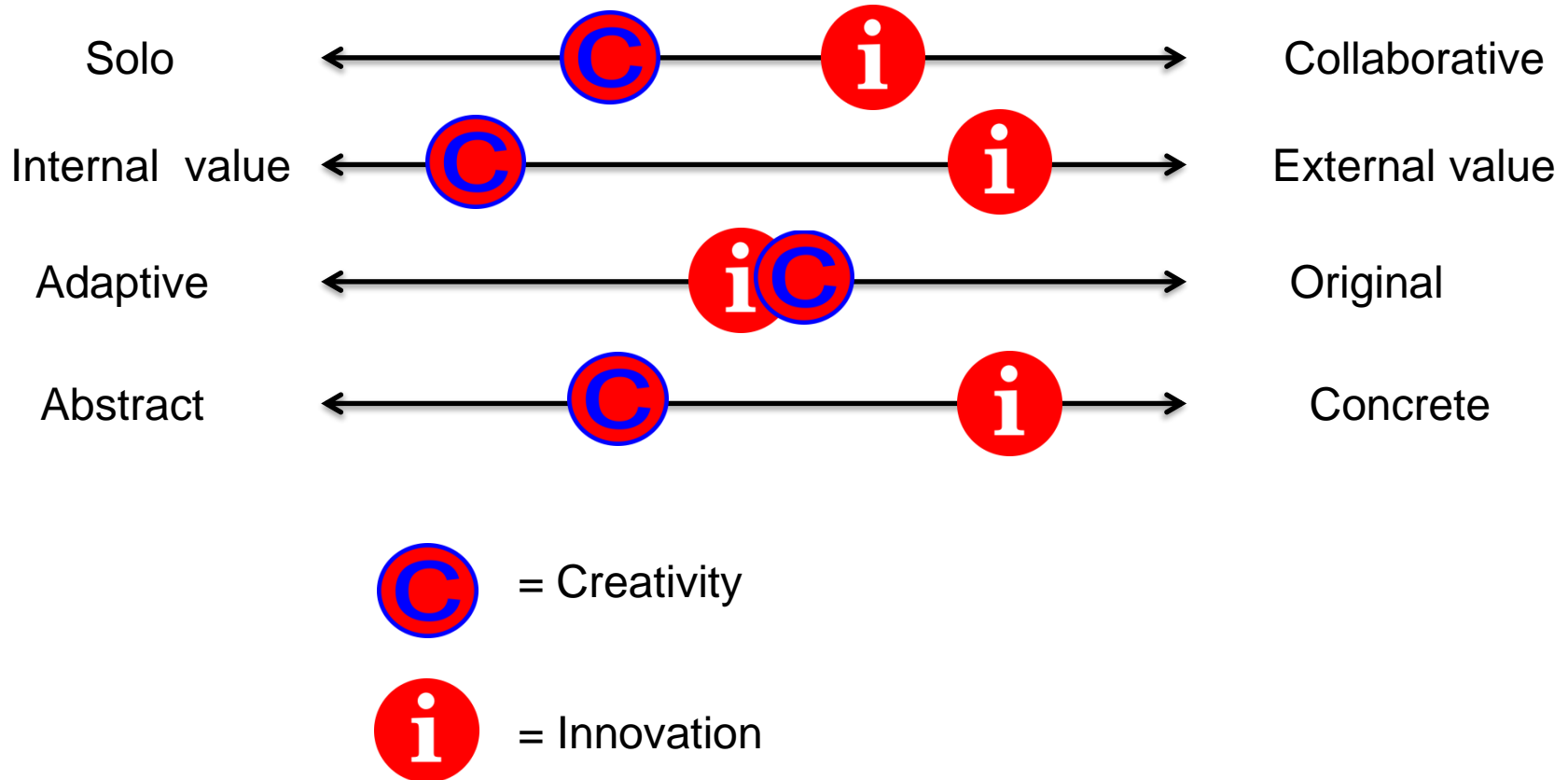
in·no·va·tion noun \i-nə-vā-shən\



1: the introduction of something new

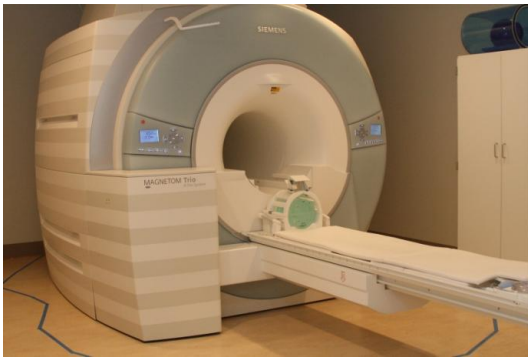
2: a new idea, method, or device : novelty

Broad *average* paradigms



Value can come from ...

New Products or Services



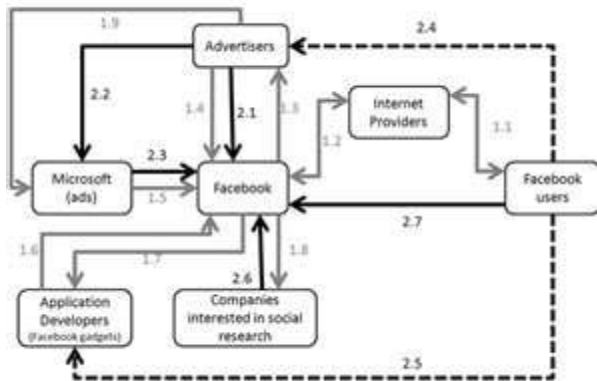
Value can come from ...

New Processes

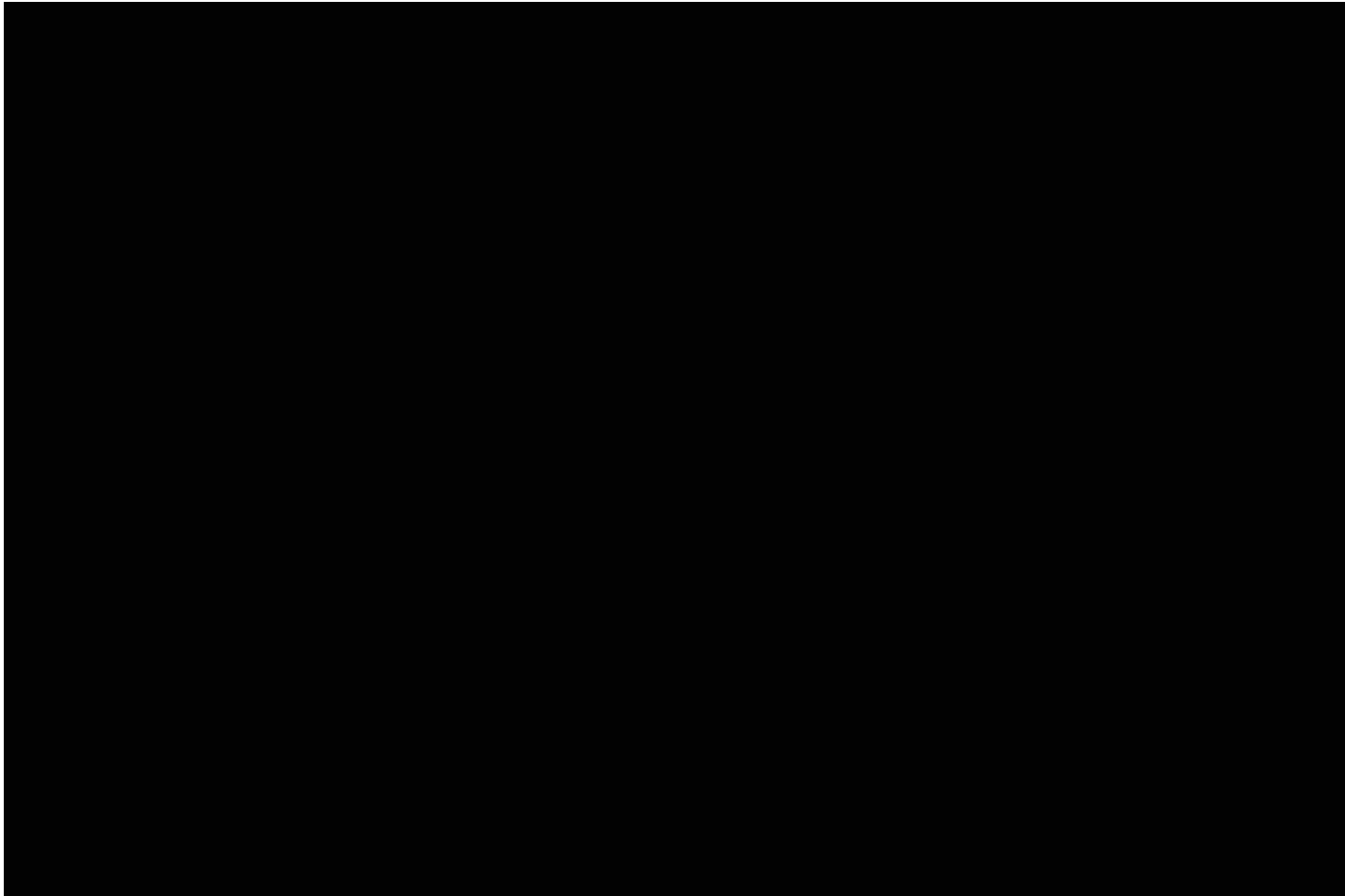


Value can come from ...

New Business Models

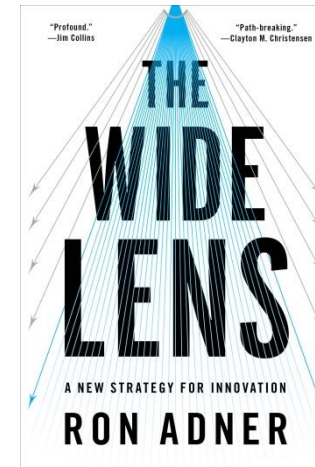
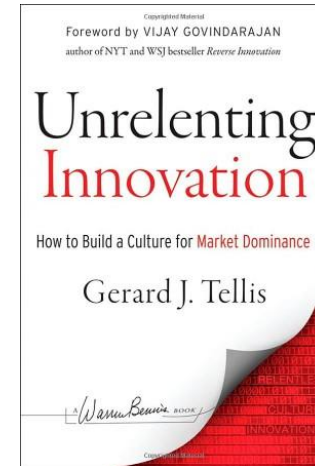


Xiameter business model innovation



Innovation: my definition

*Innovation is the
process and/or
output of creating
and realizing
external value from
that which is new.*



Everything

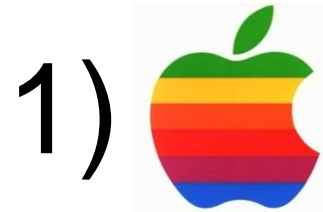


CHANGES

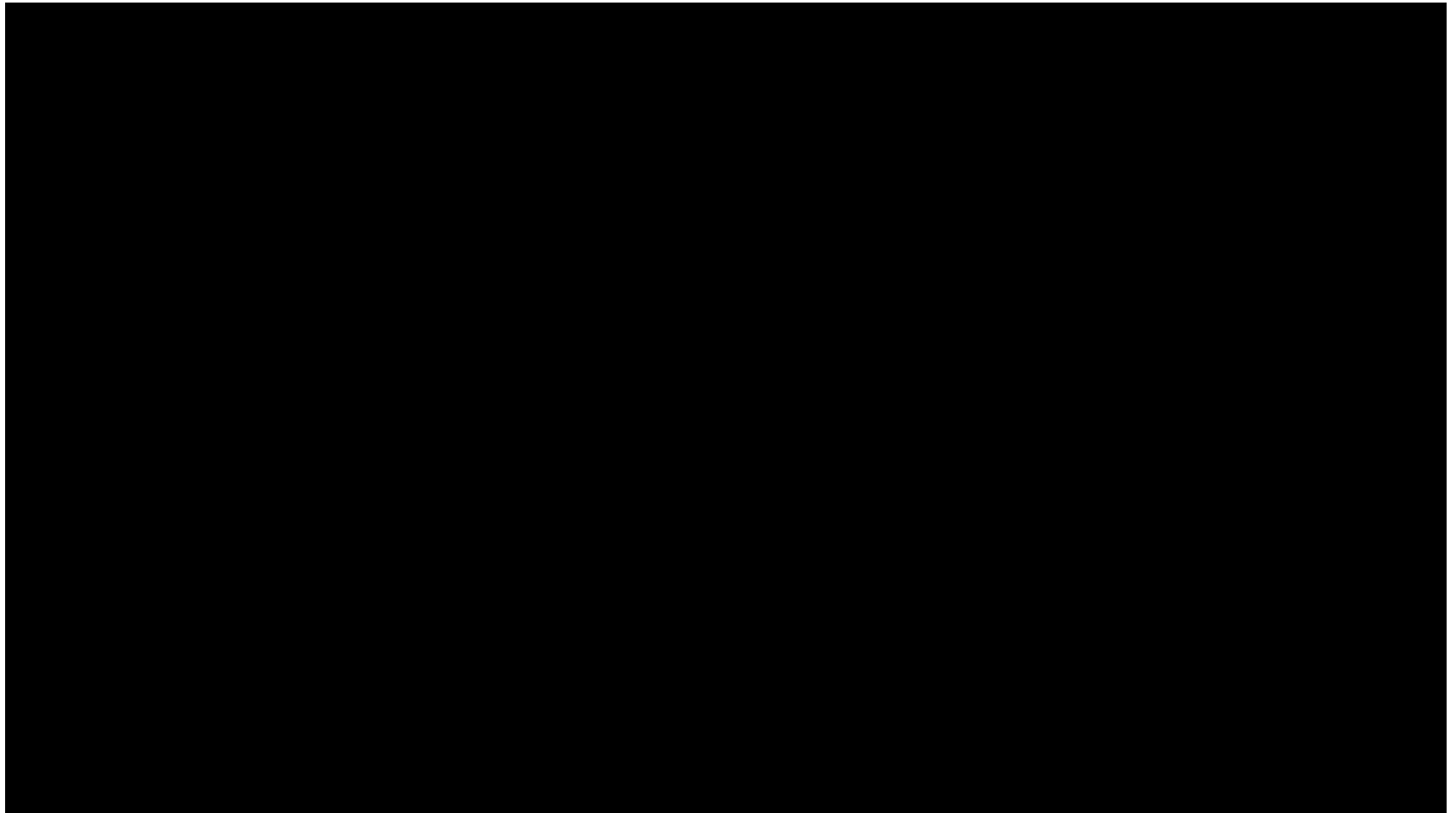
EVERYTHING

Most innovative companies

(Booz & Co 2013)

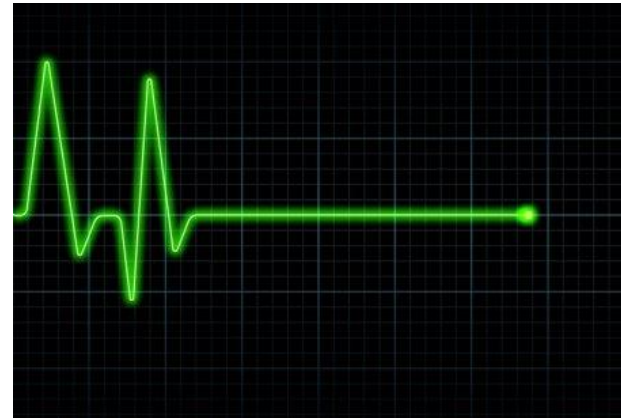


The 10 Most Innovative Companies 2013 – Booz & Co



Why is innovation important?

- Growth rates in many mature industries have stagnated
 - Customer value propositions are becoming less clear
 - Almost all sales are coming from existing offerings



Why is innovation important?

- New entrants are disrupting the status quo of incumbents
 - Organizations may (unknowingly) become less responsive to market shifts



Why is innovation important?



- Globalization and competency mismatch create an urgency to do a better job of organizational learning and unlearning

Why is innovation important?

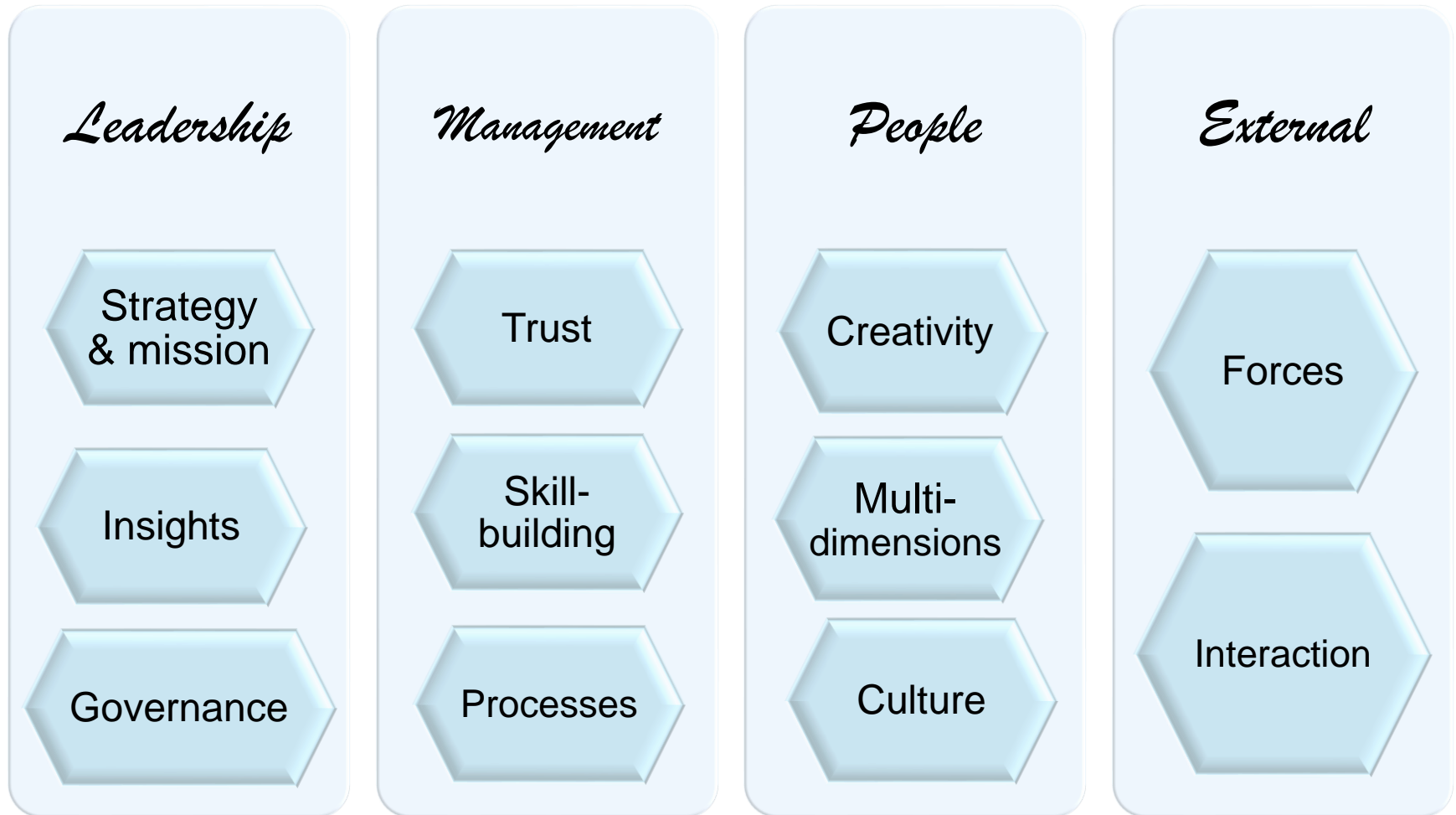


- Society is challenging long-held assumptions

So how do we move from individual creativity to corporate innovation?



Interrelated organizational factors



Adapted from Peter van den Brink, "Organizational Competencies for Radical Innovation" University of Twente, 2005.

Lead through strategy/mission

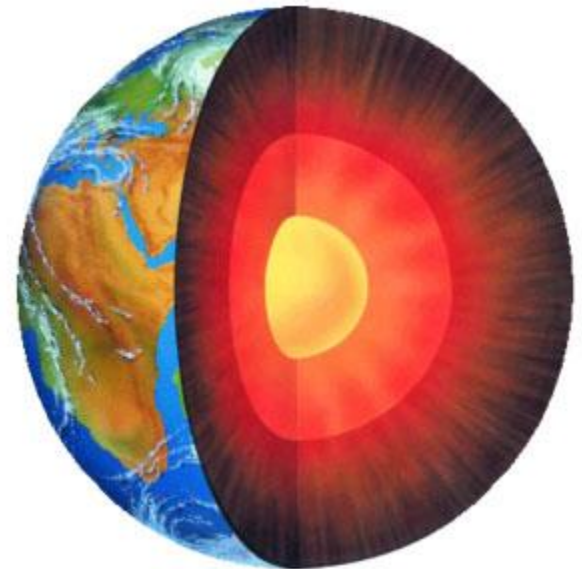
Leadership

**Strategy &
mission**

Insights

Governance

Define what types of innovation are core to your strategy and mission. If there are several, determine what role each plays.



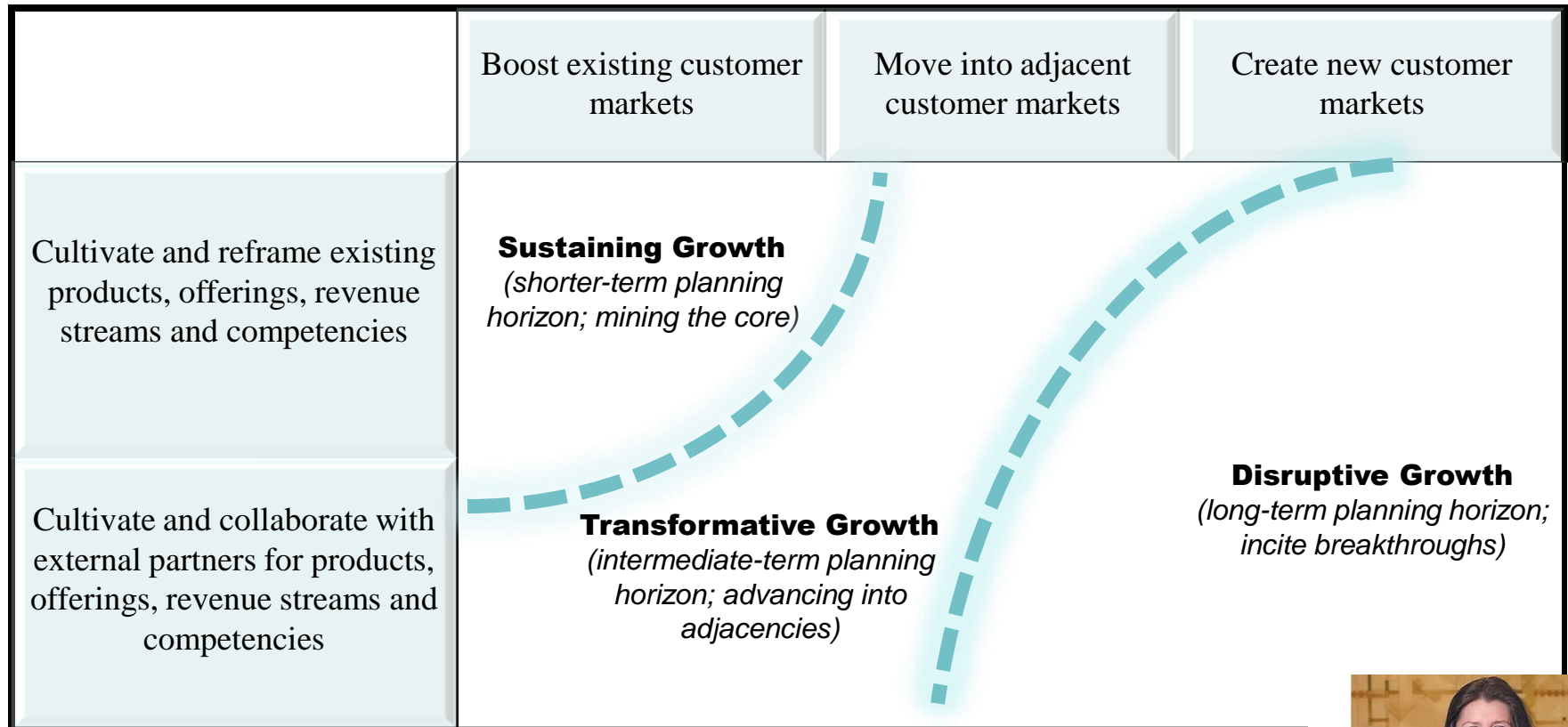
Ask



Simon Sinek: Start with Why



Gorchels' innovation growth portfolio



Mission/vision statements

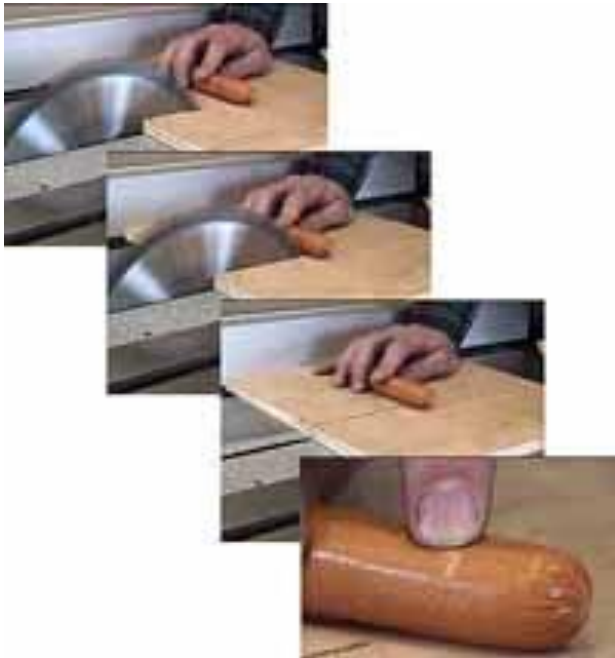
- According to the Economist, Steve Jobs' mission statement for Apple in 1980 was:
“To make a contribution to the world by making tools for the mind that advance humankind.”
- [Google](#)
- [Samsung](#)
- [Amazon](#)
- [3M](#)
- [Walmart](#)

Sustaining growth innovation



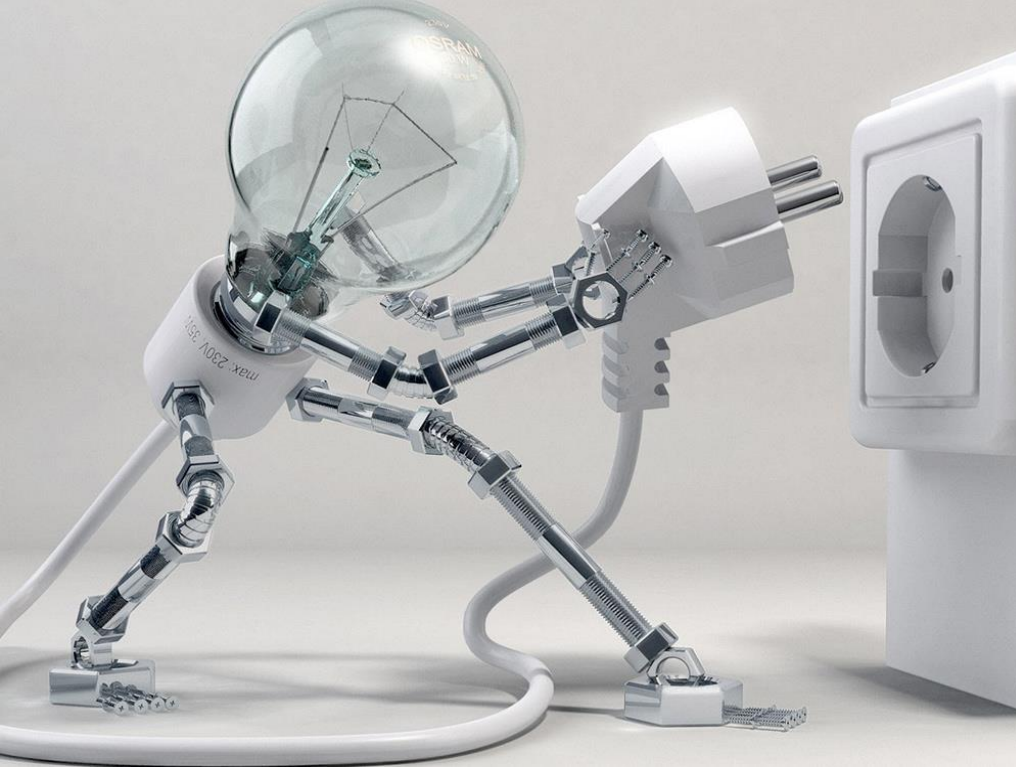
Strengthen and defend the core!
Consciously sustain the core
through continuous, incremental
innovations.

What are the relevant benefits?



Saw Stop Demo explained

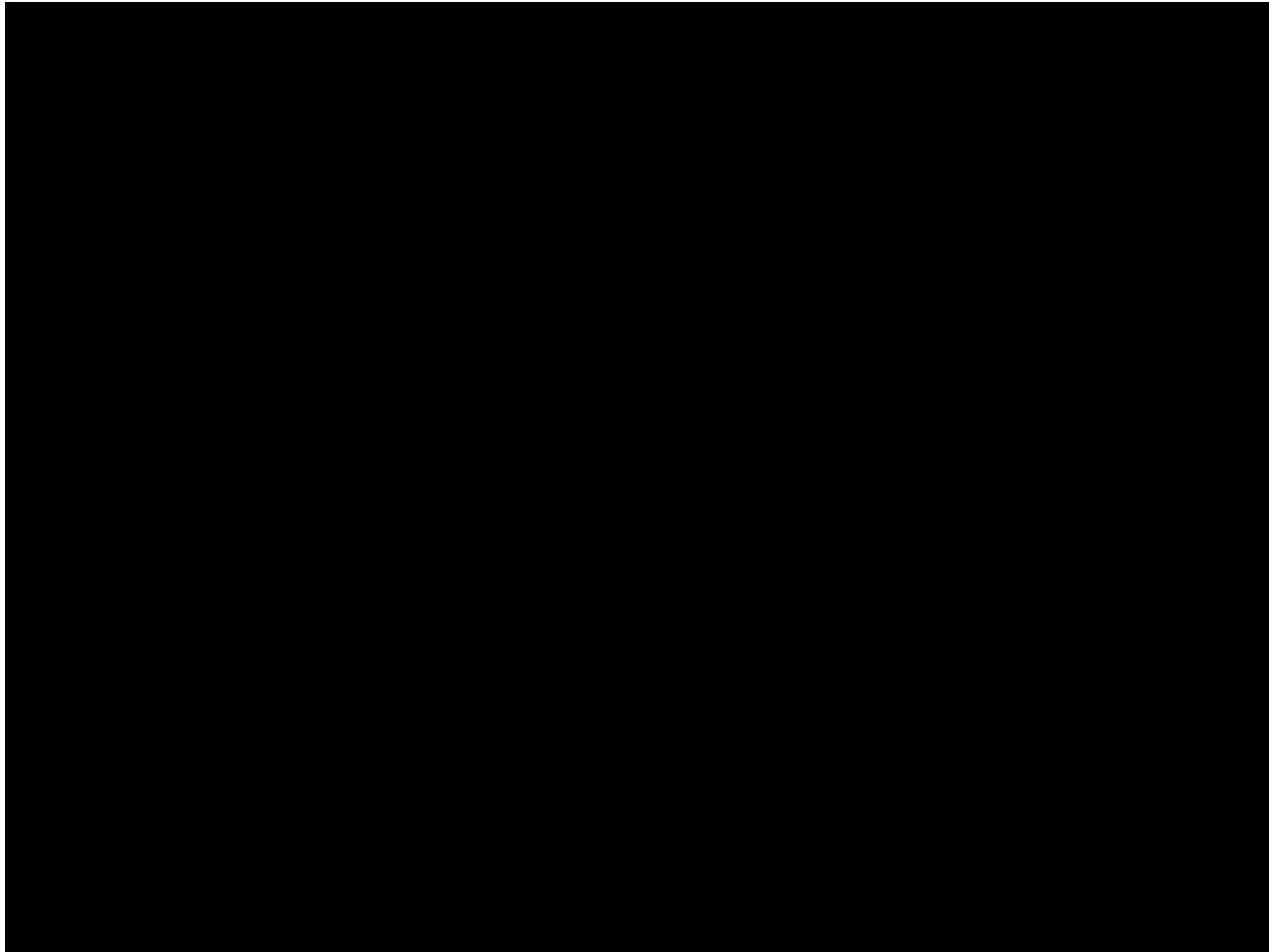




Transformative growth innovation

Look for innovative ideas to create value in markets adjacent to your core customers, and/or with products, services and processes that move beyond incremental improvements. Build on relationships and assets you already have. Broaden your areas of collaboration.

Blue Ocean Strategy & the World

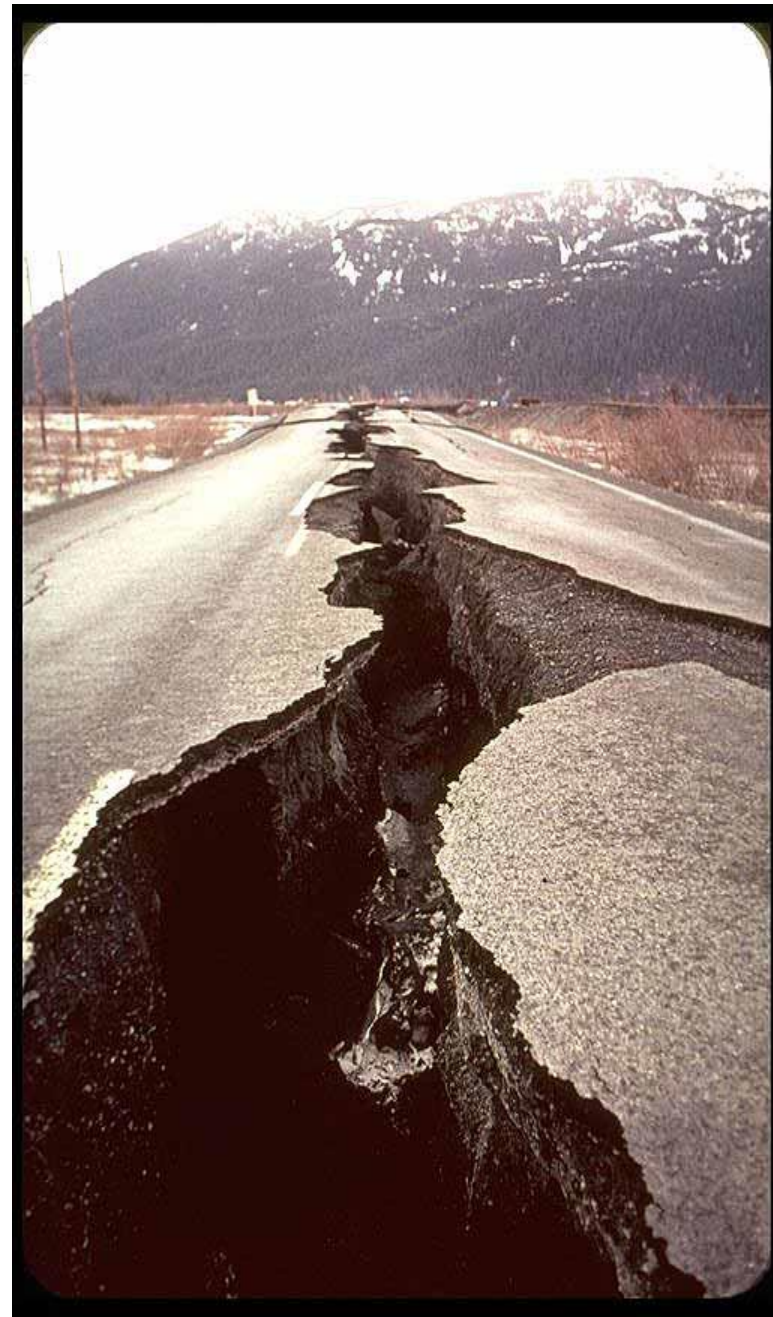


Blue Ocean Strategy & the World



Disruptive Growth Innovation

- Implies more dramatic breakthroughs
- Often enabled by new technology or significant social discontinuities
- May be triggered by new demands (e.g., legislation)
- Generally favors new entrants over incumbents



What is disruptive innovation?

Scott Anthony



**What is
disruptive
innovation?**

*Innovation is the process and/or output
of creating and realizing external value
from that which is new –
BUT ...*

How can you sustain it?

IBM's Century of Renewal

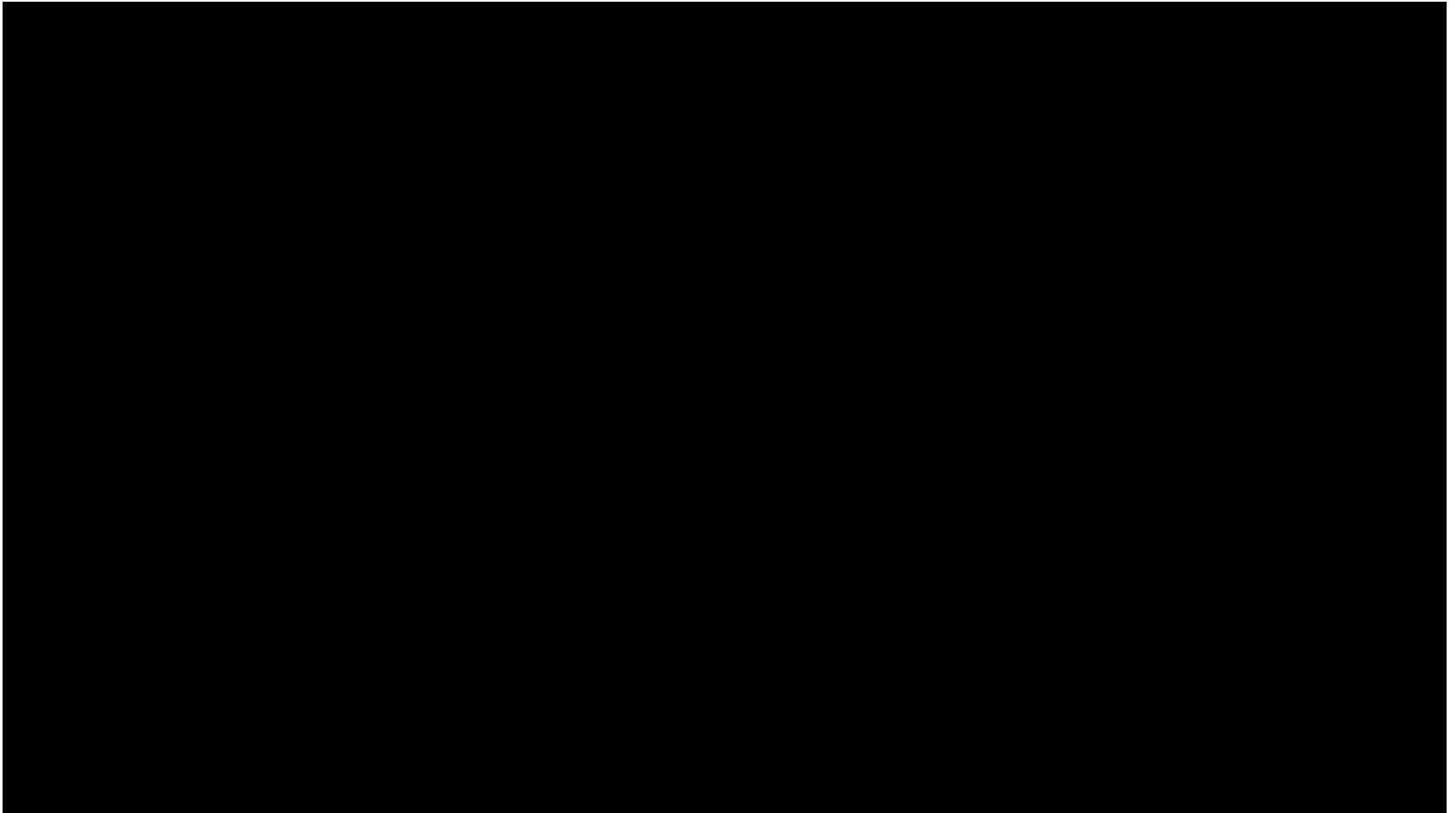


IBM's Century of Renewal



The Innovation Paradox

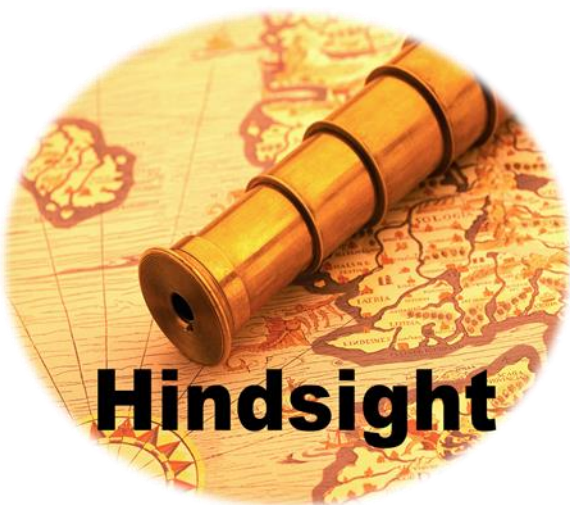
Robert C. Wolcott



Lead through Insights



- Become more intentional about sharing visions and direction.
- Keep communication as dynamic as changes in the environment.
- Codify and disseminate stakeholder hindsight and foresights.



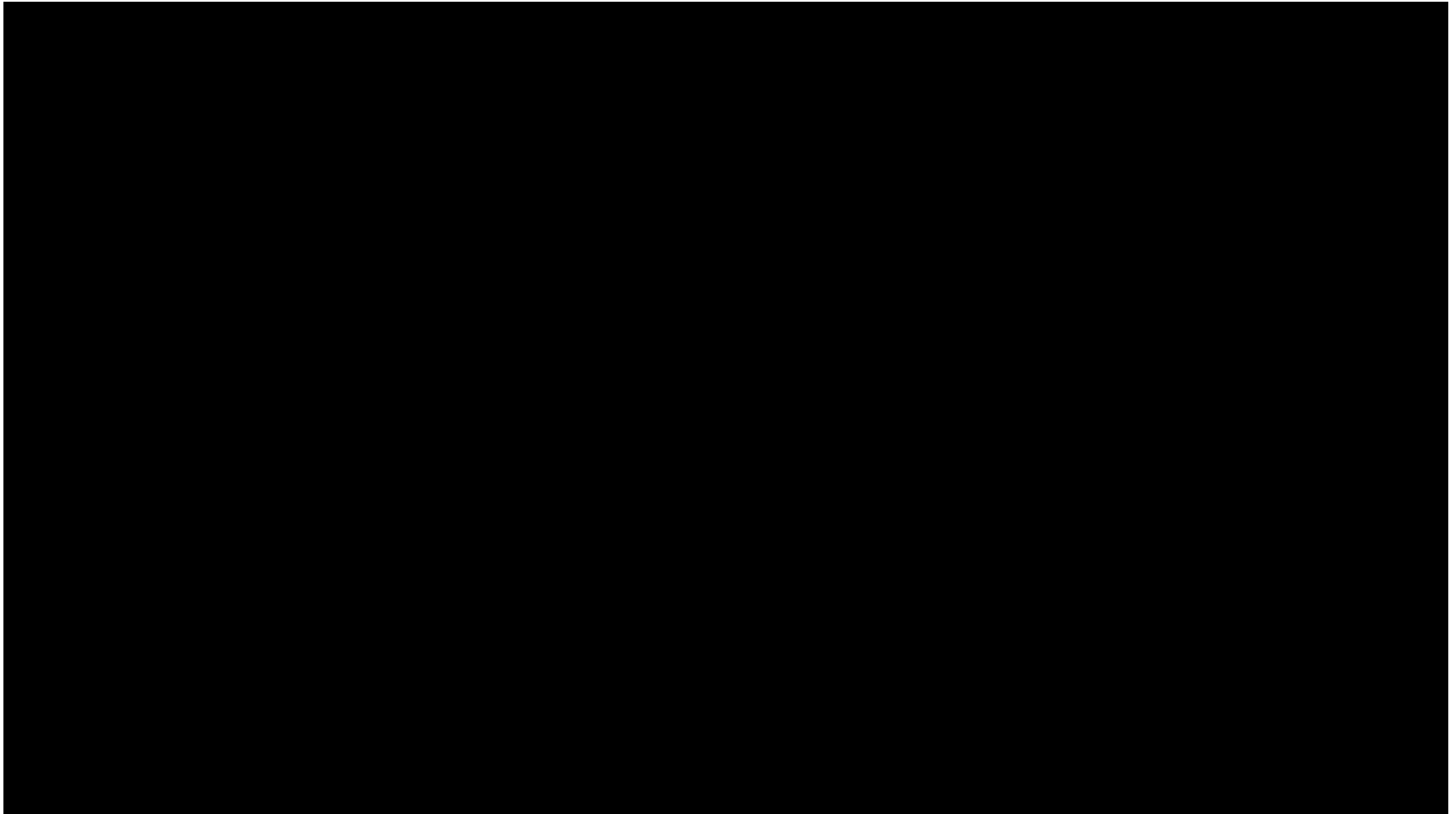
+



=



Interface



Which are category originals?

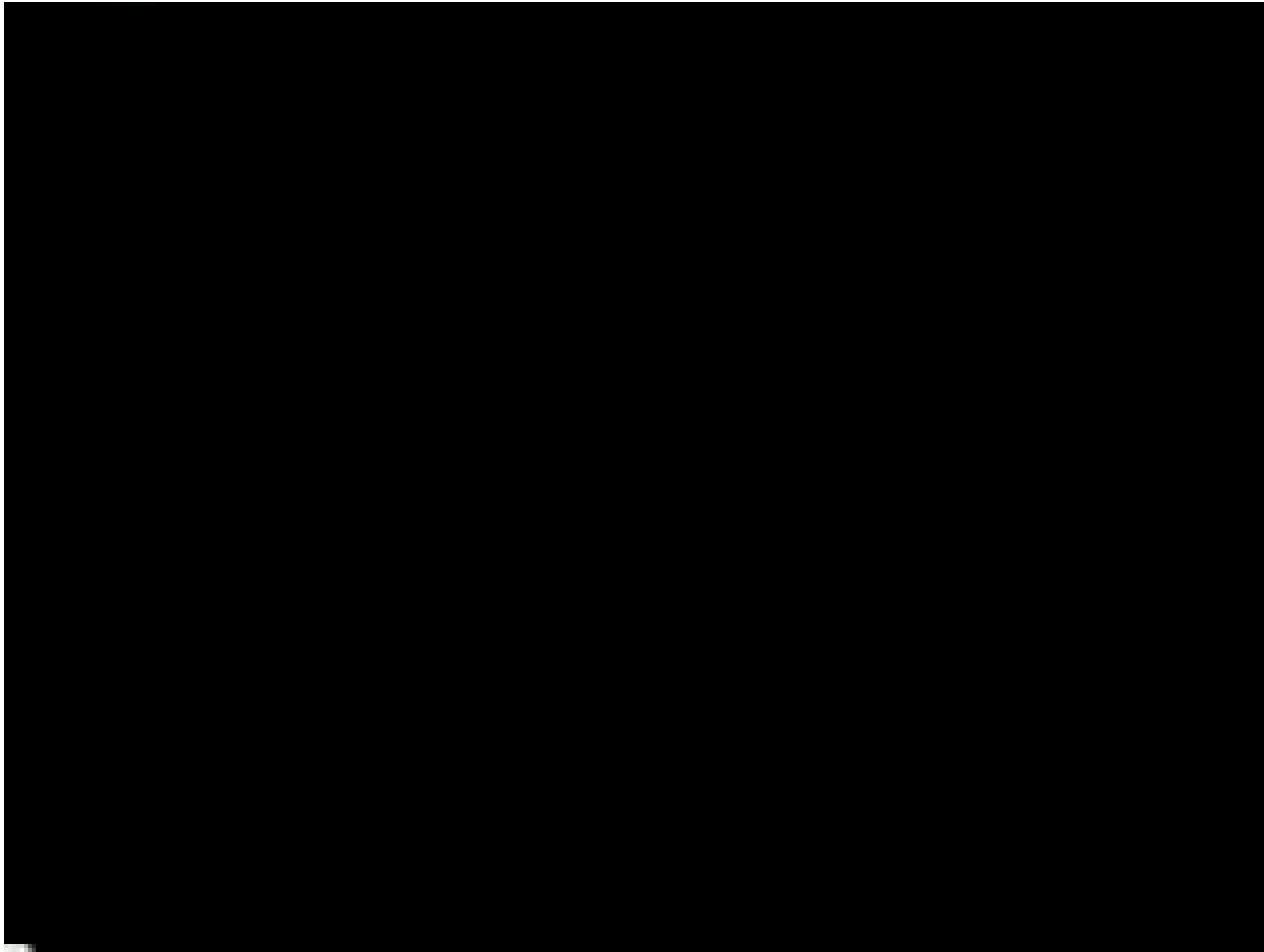
- Nintendo wii
- Facebook
- Kindle
- Apple iPad

Apple's brilliance was not in being the first to put down a piece of the puzzle.

Apple's brilliance was in being the first to put down the **LAST** piece of the puzzle.

Source: Ron Adner, "Match Your Innovation Strategy to Your Innovation Ecosystem," *Harvard Business Review*, April 2006

Apple Newton ad: mid-1990s



Lead through governance

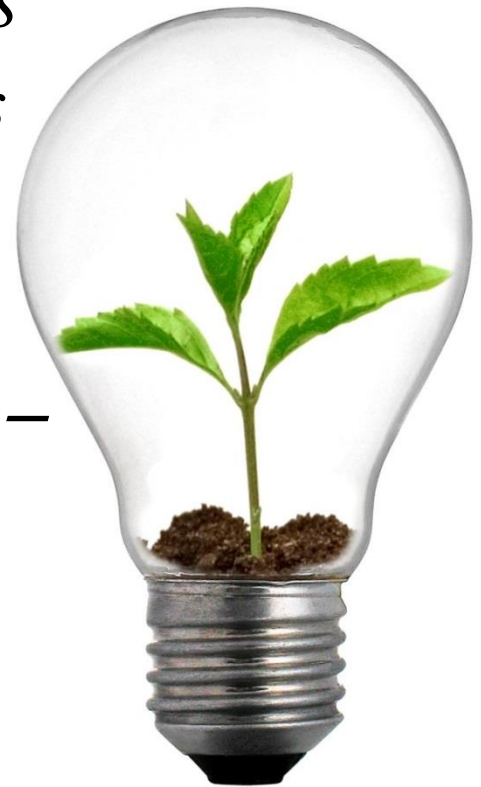
Leadership

Strategy &
mission

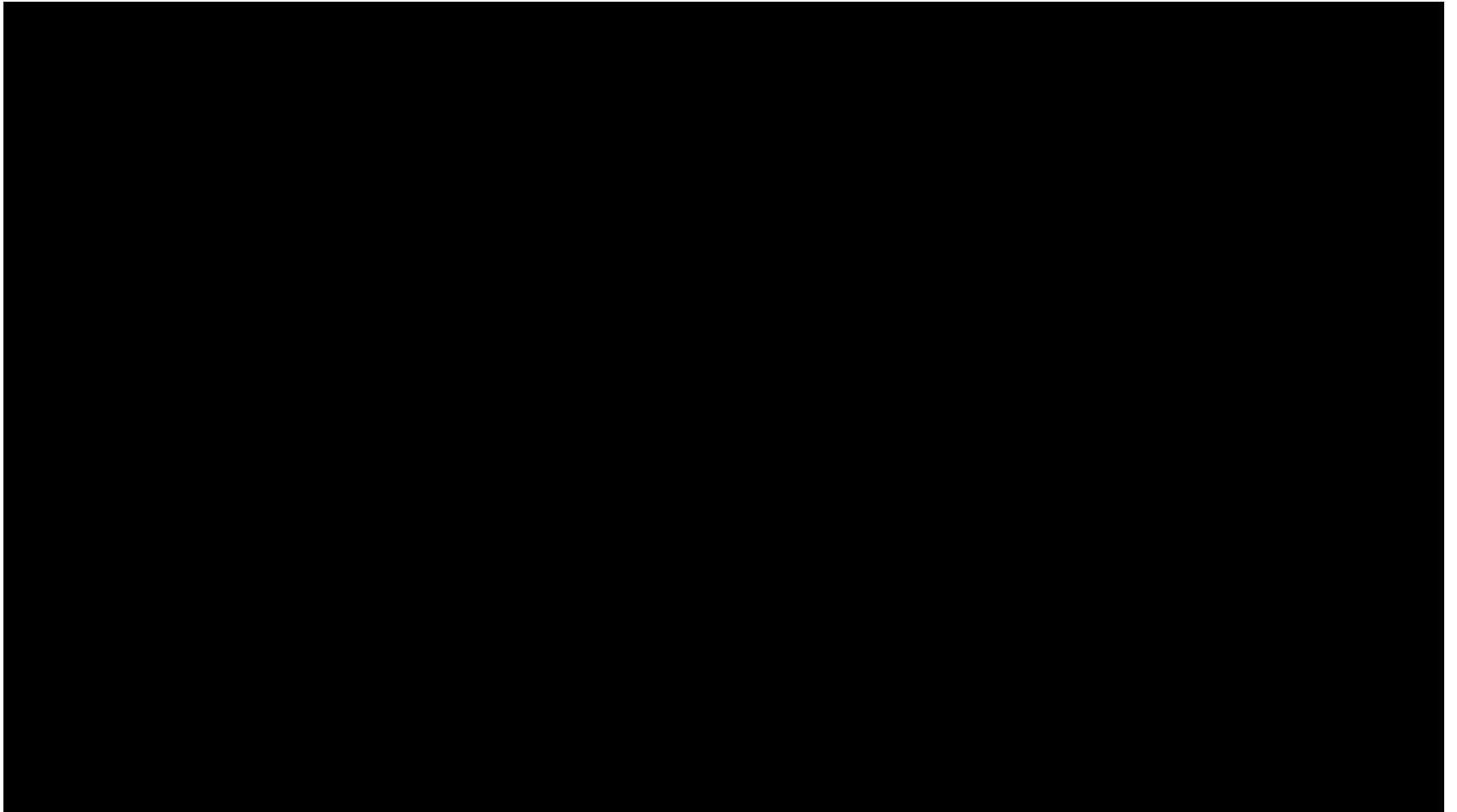
Insights

Governance

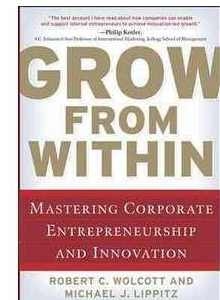
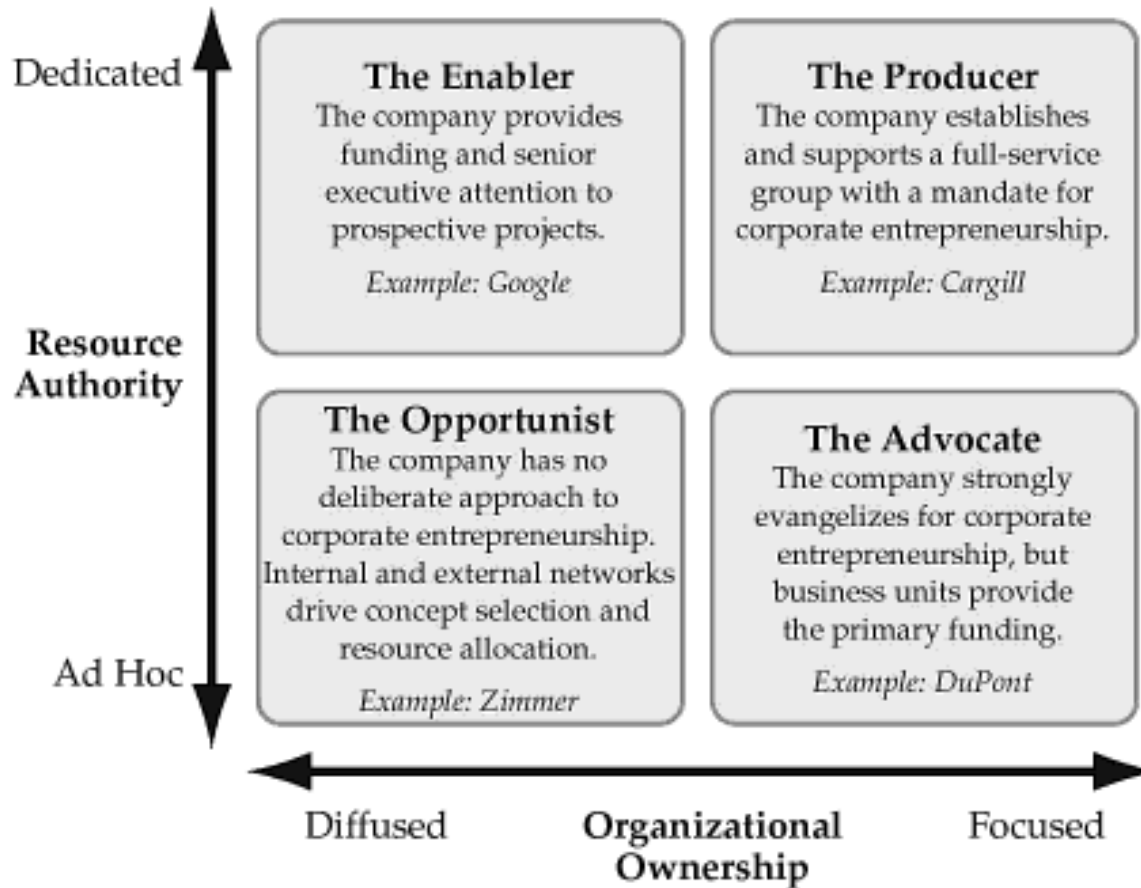
Innovation governance refers to how particular companies choose to allocate responsibilities for -- as well as lead and manage -- the “inputs” required for innovation.



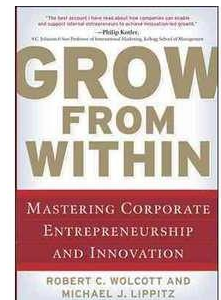
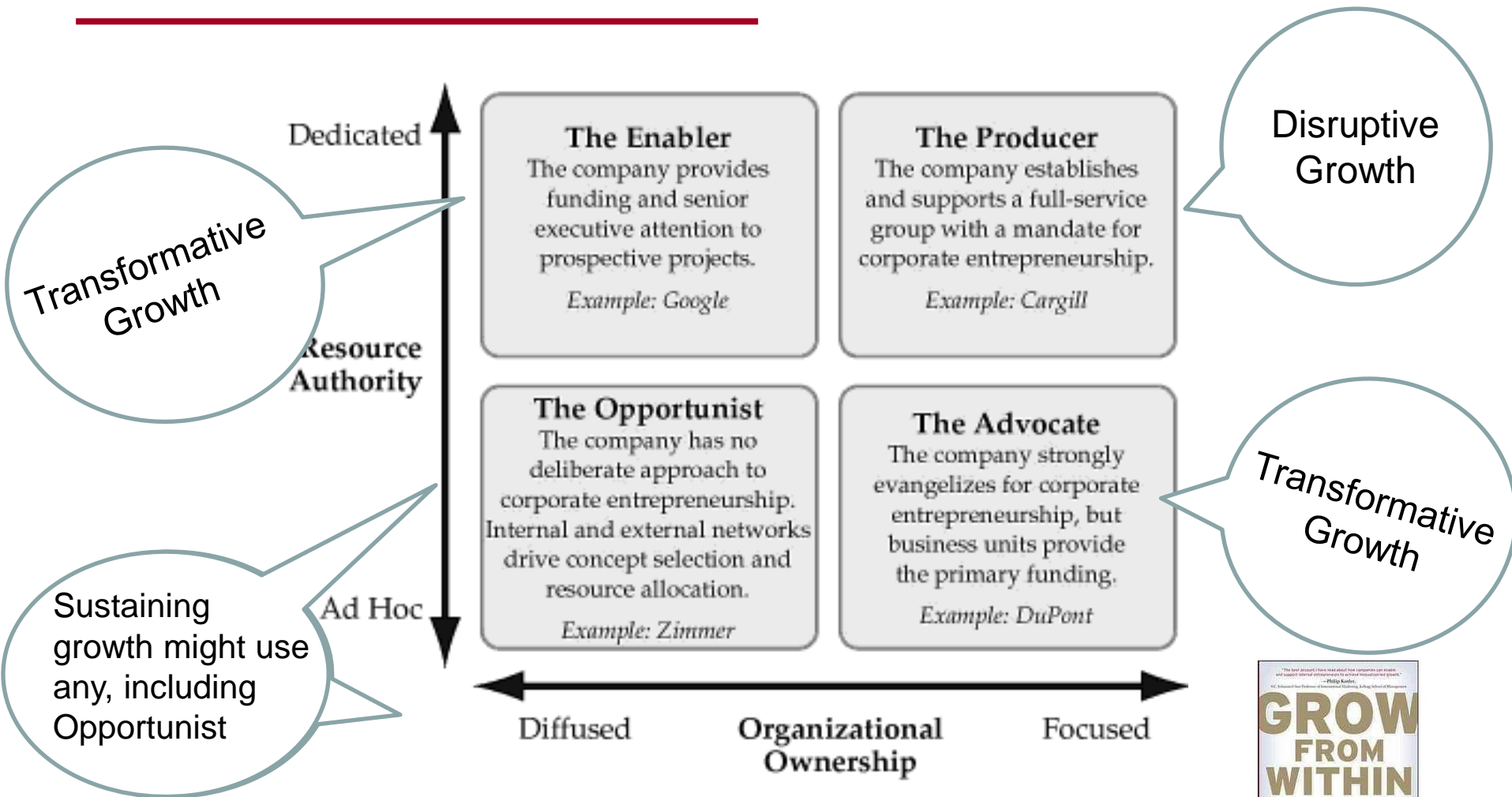
David Kester, Design Council



Wolcott-Lippitz Governance Model

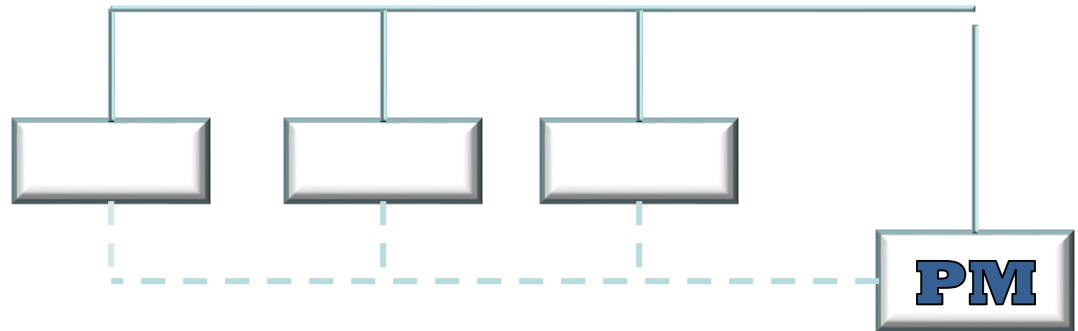


Link governance to growth arena

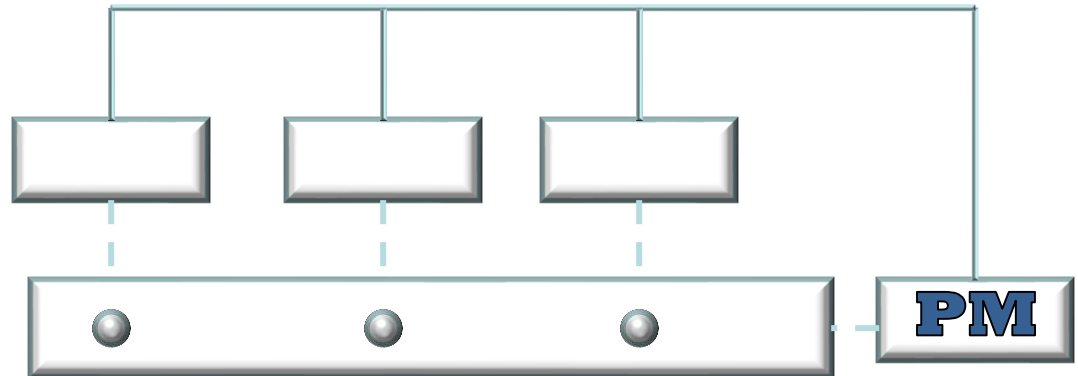


Clarify Team Structure

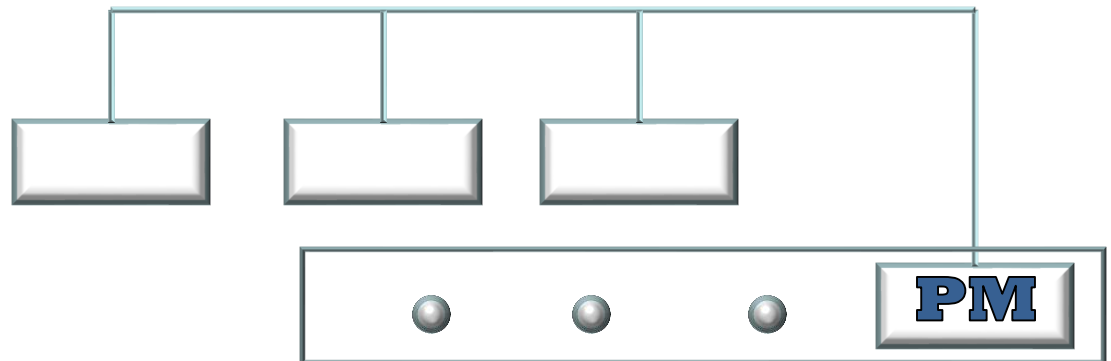
Transparent



Heavyweight



Autonomous



Manage (dis)trust

Management

Trust

Skill-
building

Processes

- Recognize the right people and avoid exploitation of ideas
- Don't allow attention to process or errant metrics to get in the way of communication
- Avoid devaluation of non-dominant disciplines

Manage skill-building

Management

Trust

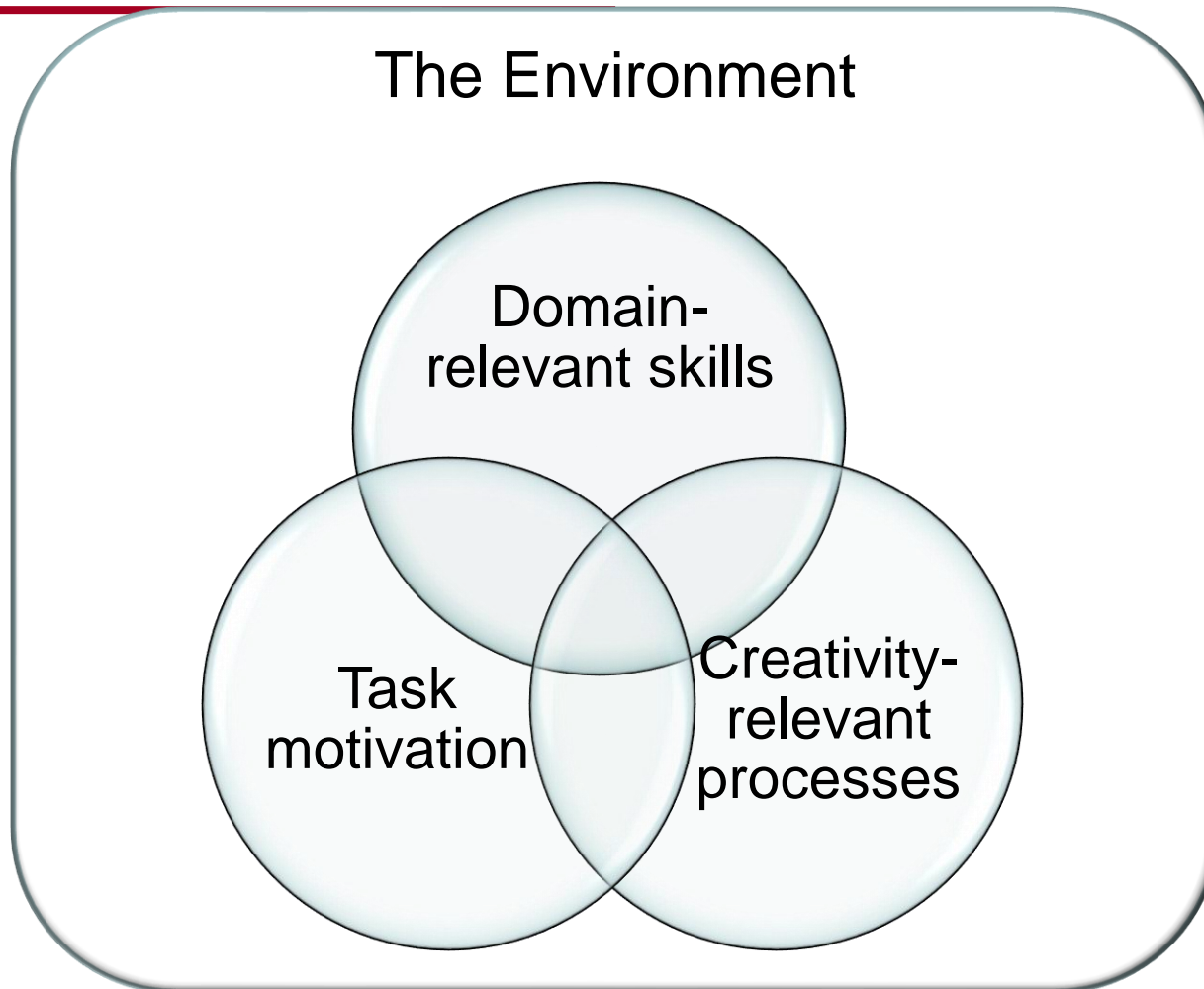
**Skill-
building**

Processes

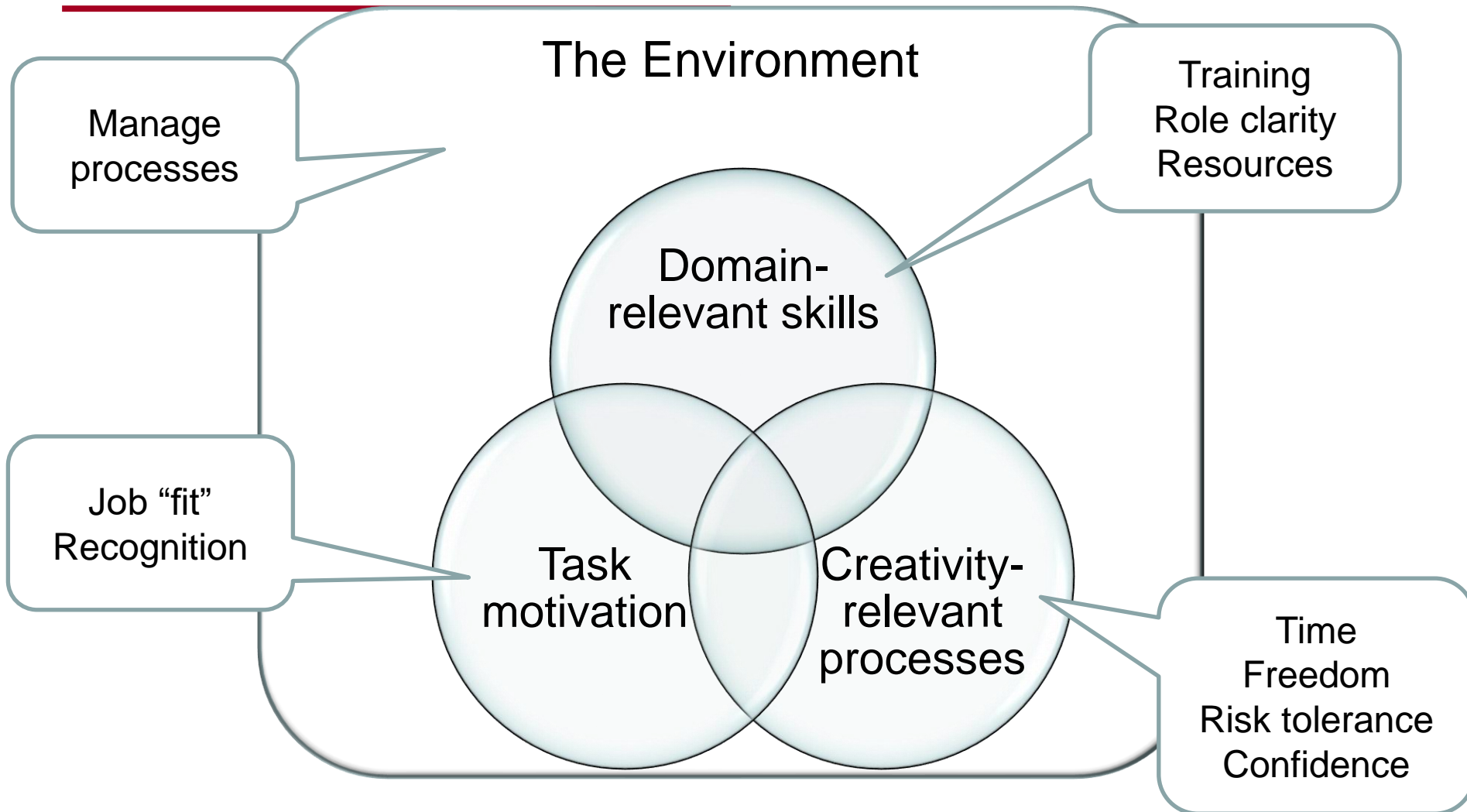


Try to build a
“whole brain”
company.

Componential Model of Creativity



Managers contribute to each area



Manage processes

Management

Trust

Skill-
building

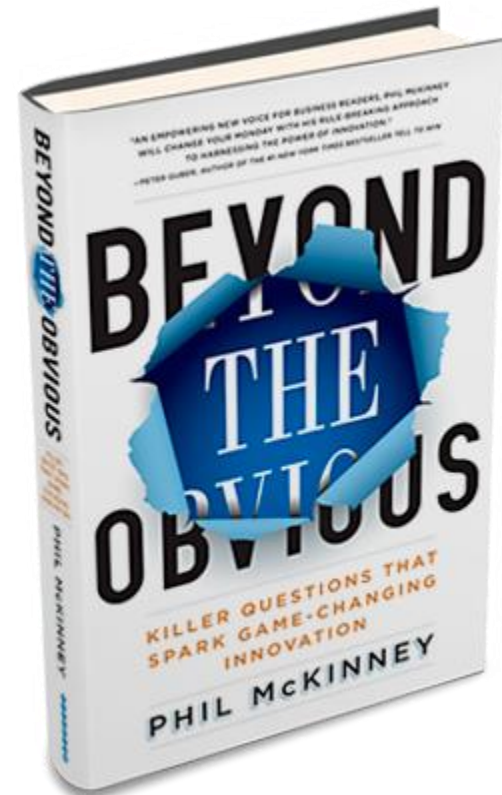
Processes

Focus

Ideation

Ranking

Execution



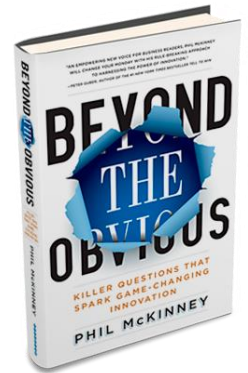
Too many processes?



- What can you streamline?
- Automate?
- Simplify?
- Eliminate?
- Combine?

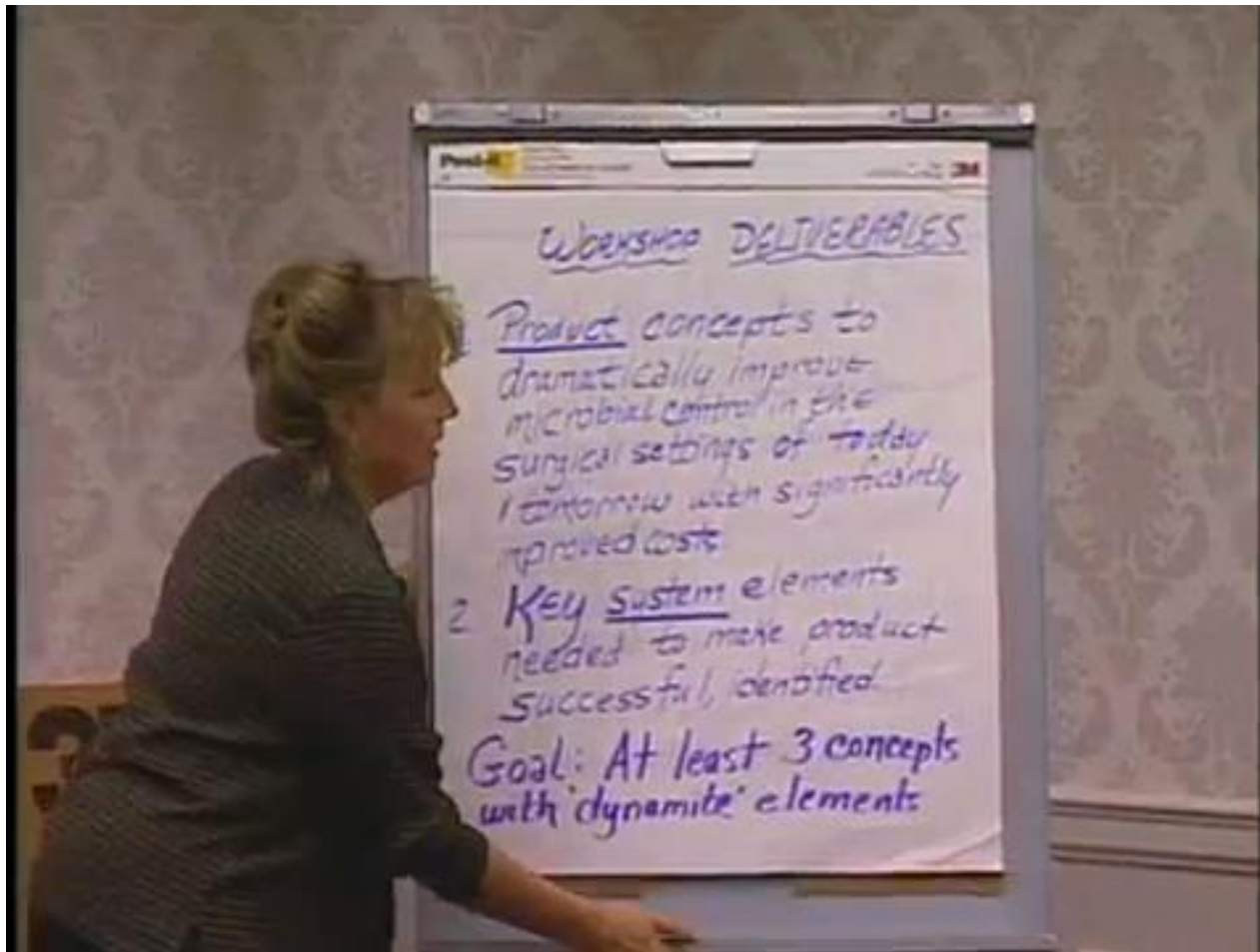
Focus

- Define the issue to be explored
- Establish boundaries with gates

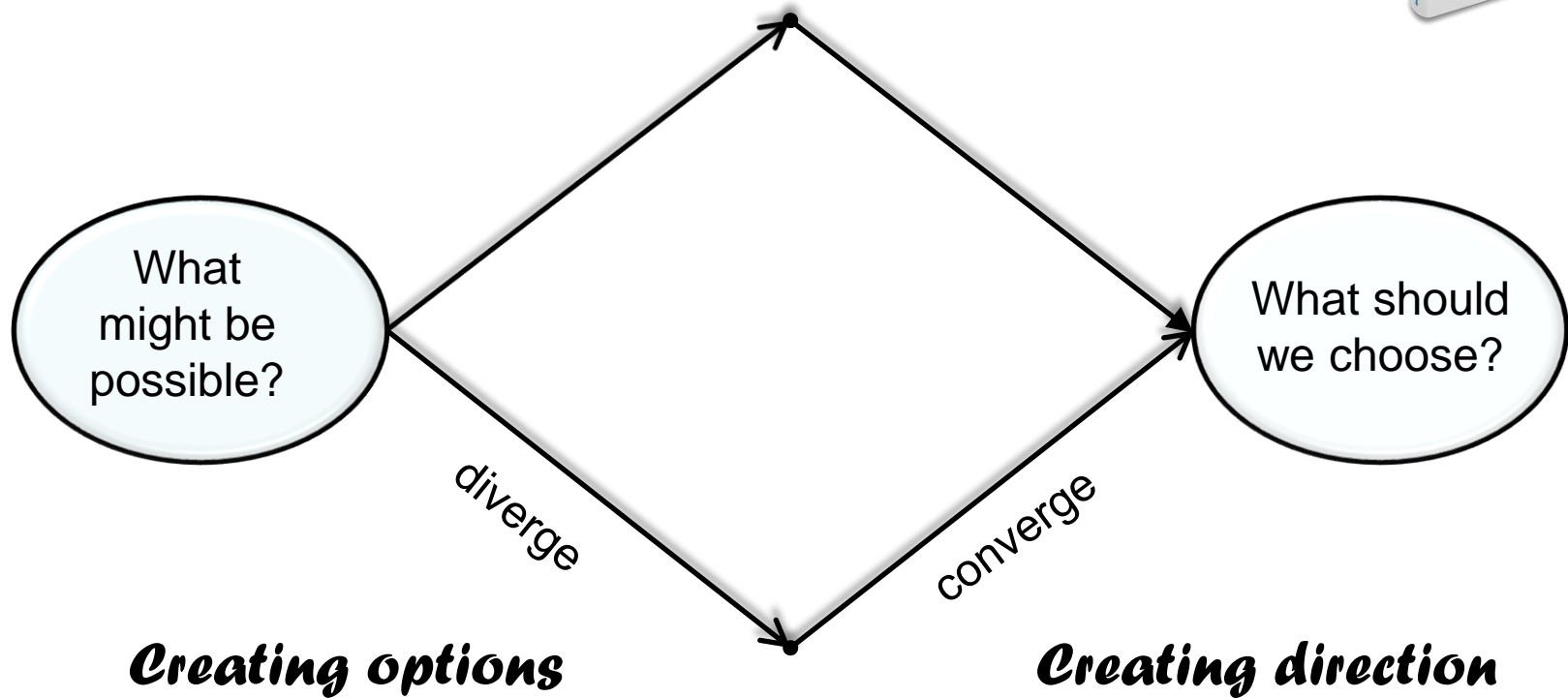
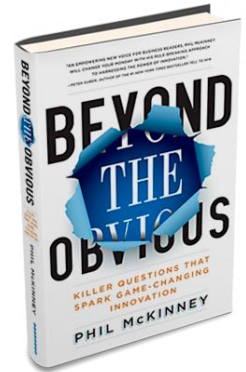


The Paradox of Structure

Providing ideation focus



Ideation



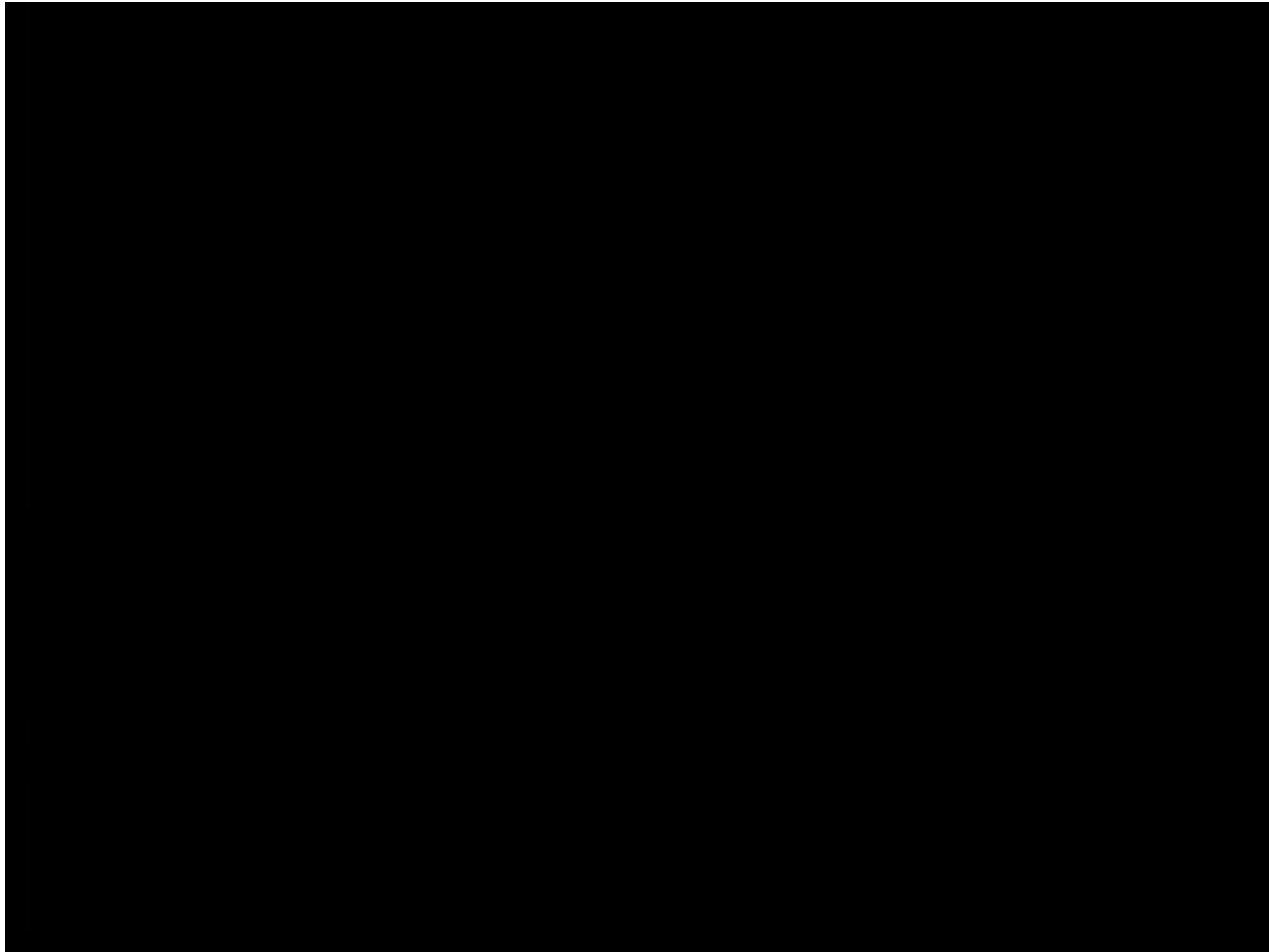
EXPERIMENTATION:

THE CATALYST OF CREATIVITY



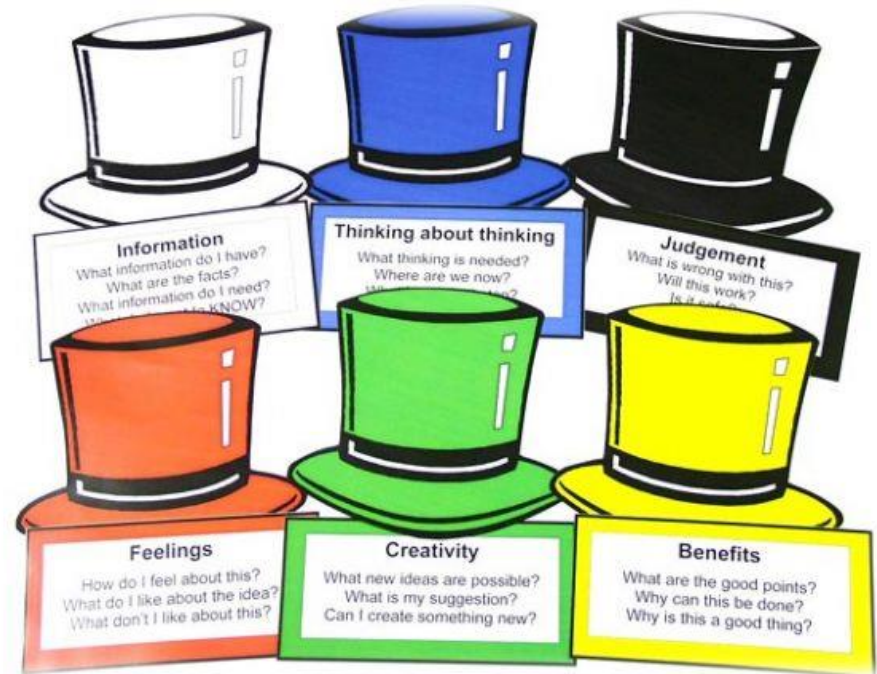
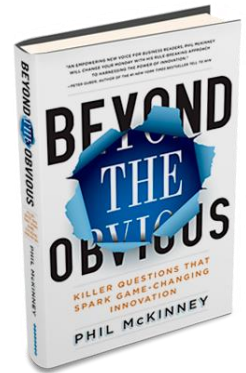
- Inspire active experimentation
- Think in terms of “enlightened trial-and-error”

IDEO Deep Dive



Ranking

- Evaluate potential from a variety of perspectives.
- One potential tool:
 - De Bono's Six Hats



White hat



The information-seeking hat

- What are the facts?
- What information is available? What is relevant? What is missing?
- Wearing the white hat allows you to present and consider information in a neutral and objective way.

Pure facts, figures and objective information

Blue hat



The reflective hat

- Sets the focus, calls for the use of other hats
- Monitors and reflects on the thinking processes used
- Blue is for planning
- Wearing the blue hat, you might: set the agenda, suggest the next step, or ask for a summary.

Cool and controlled; rule over other hats.

Black hat



The cautious hat

- Does the suggestion fit the facts, the experience or the system?
- What are the risks or dangers involved?
- Wearing the black hat allows you to consider information critically and logically.
- Do not overuse or use too early!

Devil's advocate; logical negative judgment; why it won't work

Red hat



The intuitive hat

- What do you feel about the suggestion?
- What are your gut reactions? Don't think too long or too hard
- What intuitions do you have?
- Putting on the red hat, you express how you *feel* about the information.

Emotions and feelings; hunches and intuition

Green hat



The creative hat

- Green represents growth and movement.
- What new ideas or additional alternatives might we consider?
- Can we do this in a different way?
- Wearing the green hat encourages creativity, possibilities, new perceptions and lateral thinking.

Fertile, creative, new ideas, movement, provocation

Yellow hat

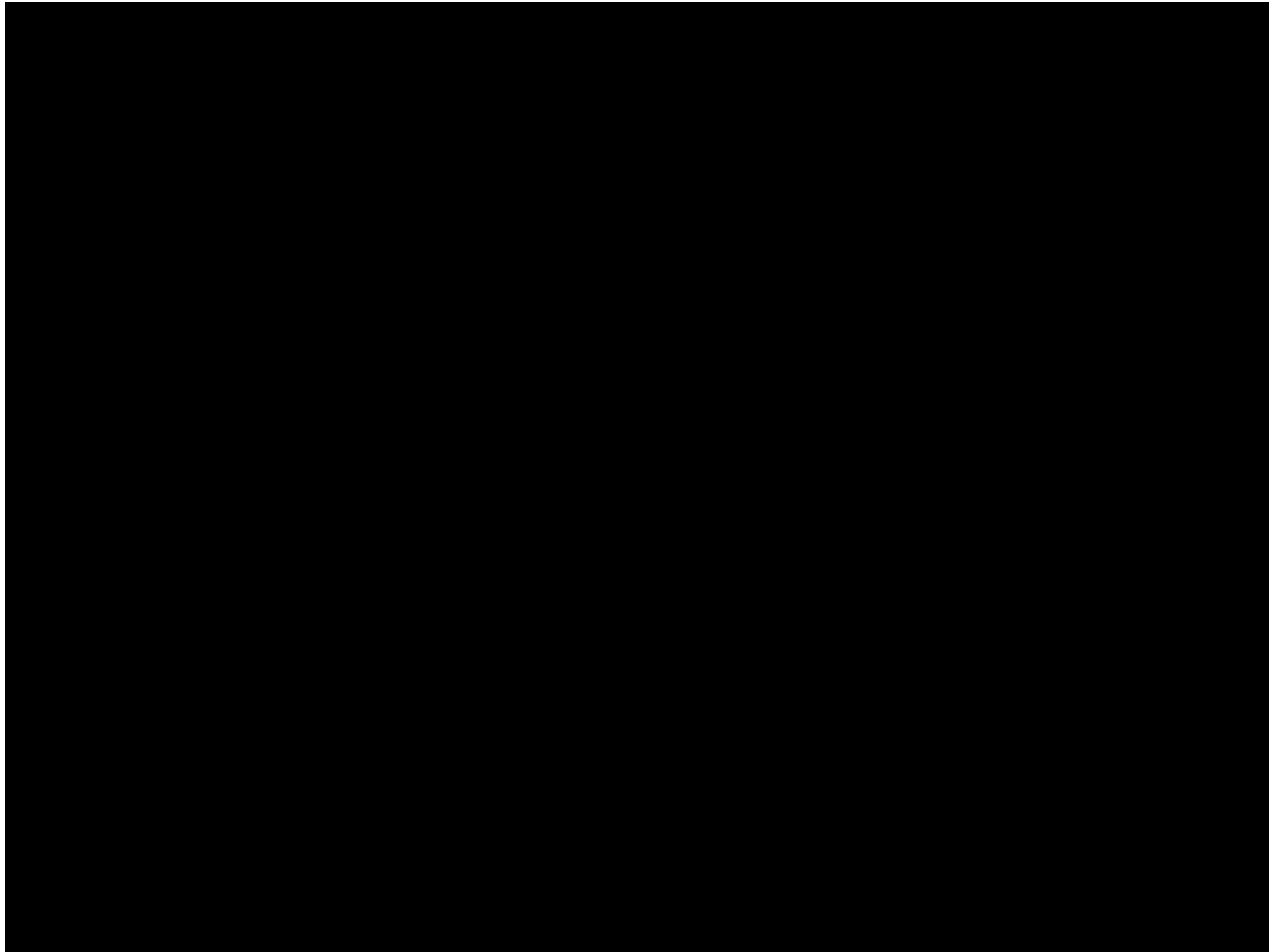


The sunshine hat

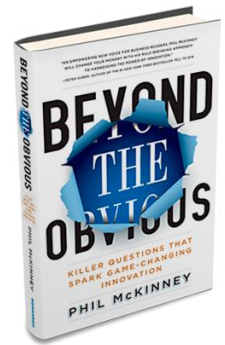
- It is positive and constructive
- Look for how something **can** be done, why it **could** work.
- What are the benefits, the advantages?
- Yellow hat thinking is a deliberate search for the positive; it searches for benefits that are not always immediately obvious.

Sunshine, brightness and optimism; positive constructive thought

Edward de Bono



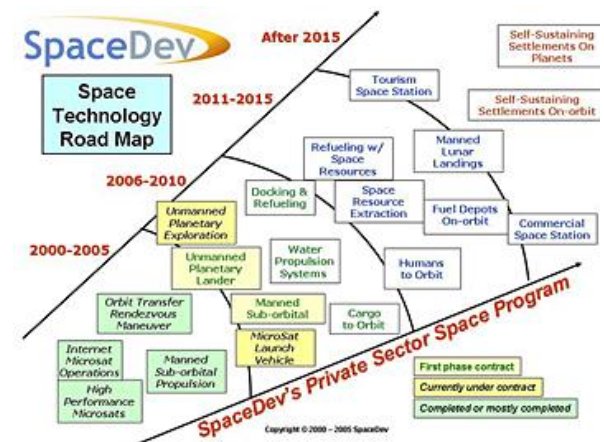
Execution



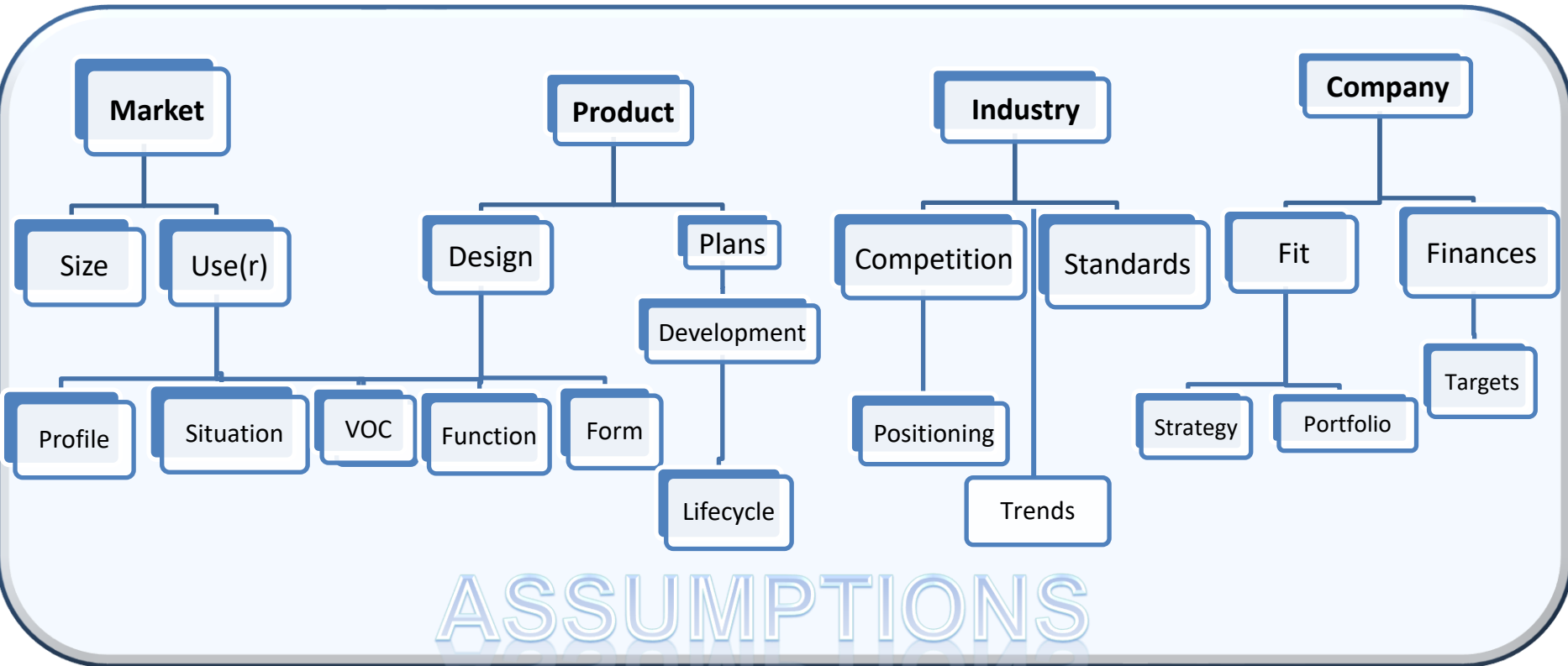
- Put the ideas into action to create value.
 - Project management
 - Stage-gate
 - Agile
 - Informal
 - Function-specific
 - Resources
 - Financial validation
 - Market validation

Roadmap basics

- A product roadmap is the business plan for the product owner
 - Containing probable scenarios based on current expectations, forecasts & assumptions
 - to aid in managing a product line's growth
- A roadmap is not a project plan, but rather a strategy, business planning and communication tool.



Business case components



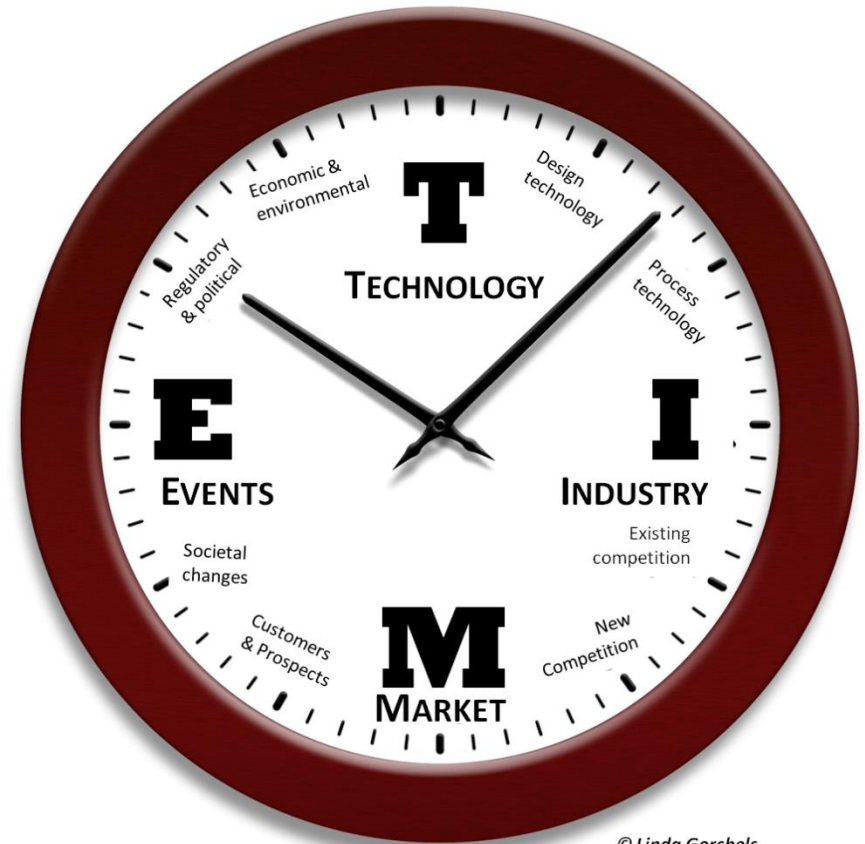
Study external forces, interactions

External

Forces

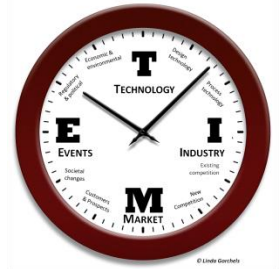
Interaction

Embrace a long-term outside-in approach to innovation

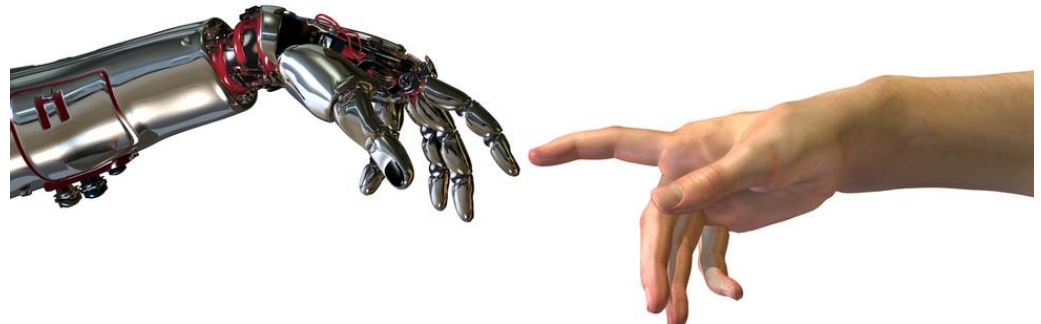


Time

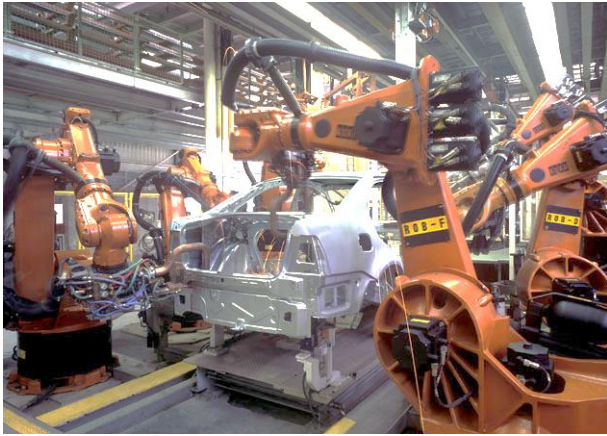
Technology

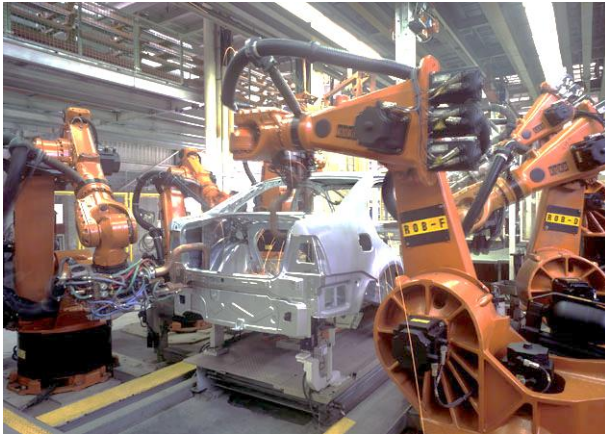


- Describe technology, science & innovation in your industry and in similar industries.
 - Can technologies from other industries be adapted?
 - Are novel applications possible?
- What technological changes are expected or anticipated?



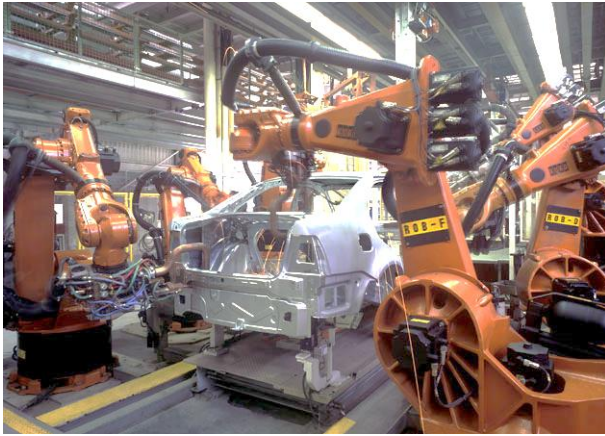






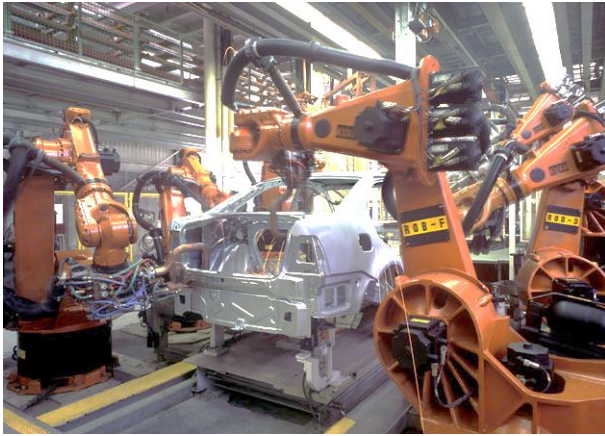
Microsoft®
Outlook



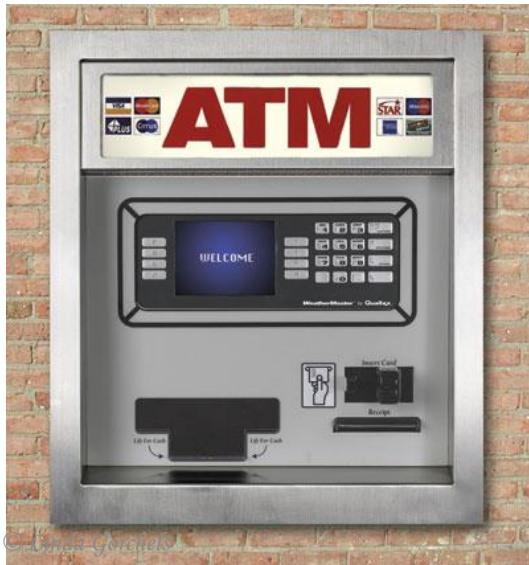


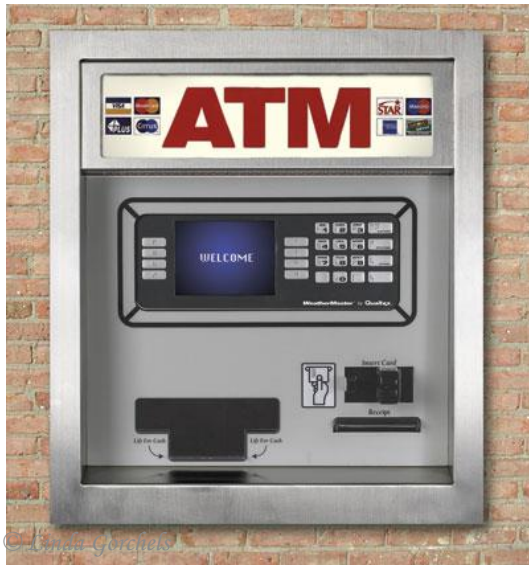
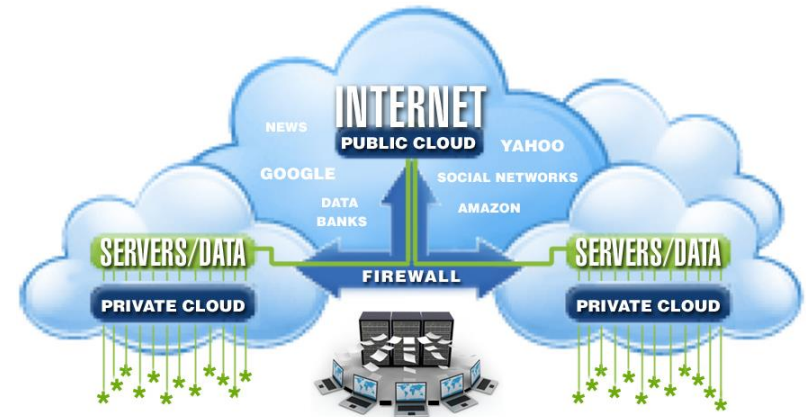
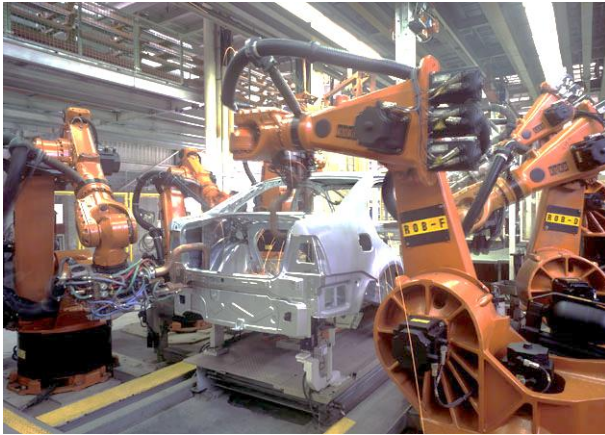
Microsoft® Outlook





Microsoft® Outlook





A self-serve
world is
changing
the nature
of jobs.



Meet Baxter



Interacting with Baxter is more like working with a person than operating a traditional industrial robot.

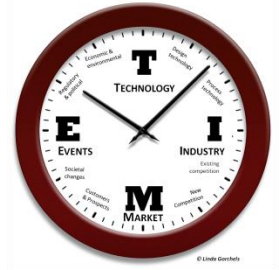
Replace a
driver?



Revolutionize
prototyping?



Industry & competition



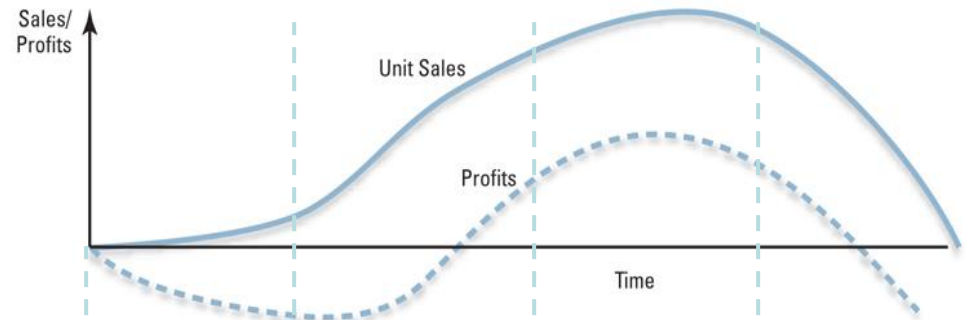
- Think about your current or prospective industry. What changes are occurring that might trigger innovation for your firm? How might product life cycles affect innovation?
- Who are your direct competitors and why?
- How are you uniquely positioned compared to these competitors? What is your value proposition and how will you innovate to maintain it in the future?

Institutional blindness



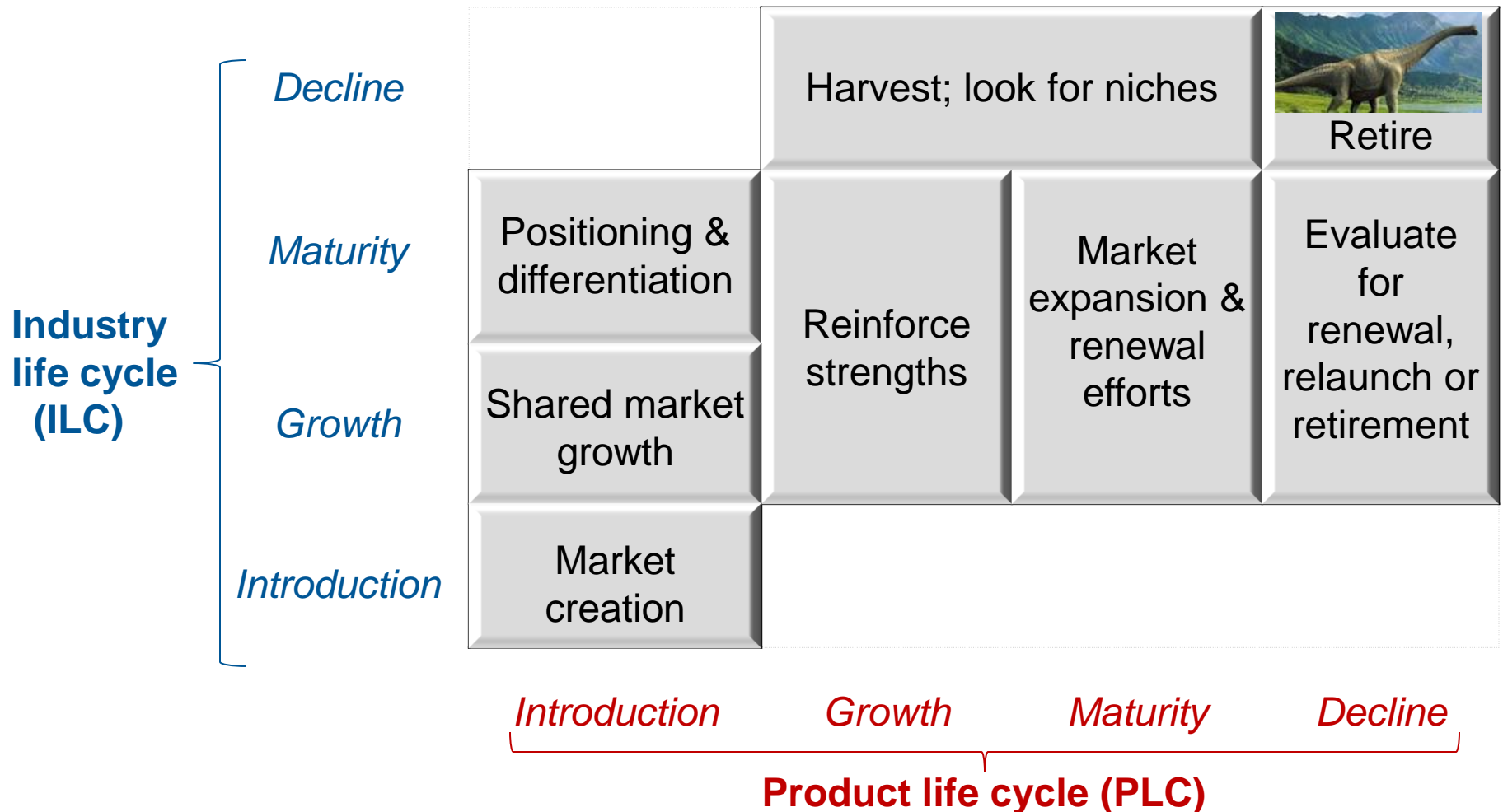
Stages of the Industry Life Cycle

The value is not as a predictive tool but rather as an insight tool.



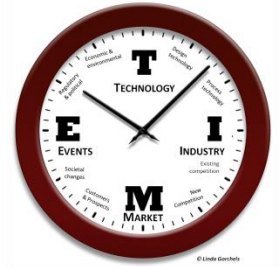
Stage Factor	Introduction	Growth	Maturity	Decline
Generic strategies	Differentiation	Differentiation	Differentiation Overall cost leadership	Overall cost leadership Focus
Market growth rate	Low	Very large	Low to moderate	Negative
Number of segments	Very few	Some	Many	Few
Intensity of competition	Low	Increasing	Very intense	Changing
Emphasis on product design	Very high	High	Low to moderate	Low
Emphasis on process design	Low	Low to moderate	High	Low
Major functional area(s) of concern	Research and development	Sales and marketing	Production	General management and finance
Overall objective	Increase market awareness	Create consumer demand	Defend market share and extend product life cycles	Consolidate, maintain, harvest, or exit

Adjust strategies for ILC/PLC link





Market



- Is your primary market stable, growing, or declining? Have you saturated this market, or is there room for profitable growth?
- How might this change in the future, and what will be the implications for the types of innovation?
- Are there adjacent markets that offer opportunities for the future innovations?
- How do you get market inputs for innovations?

Ethnography



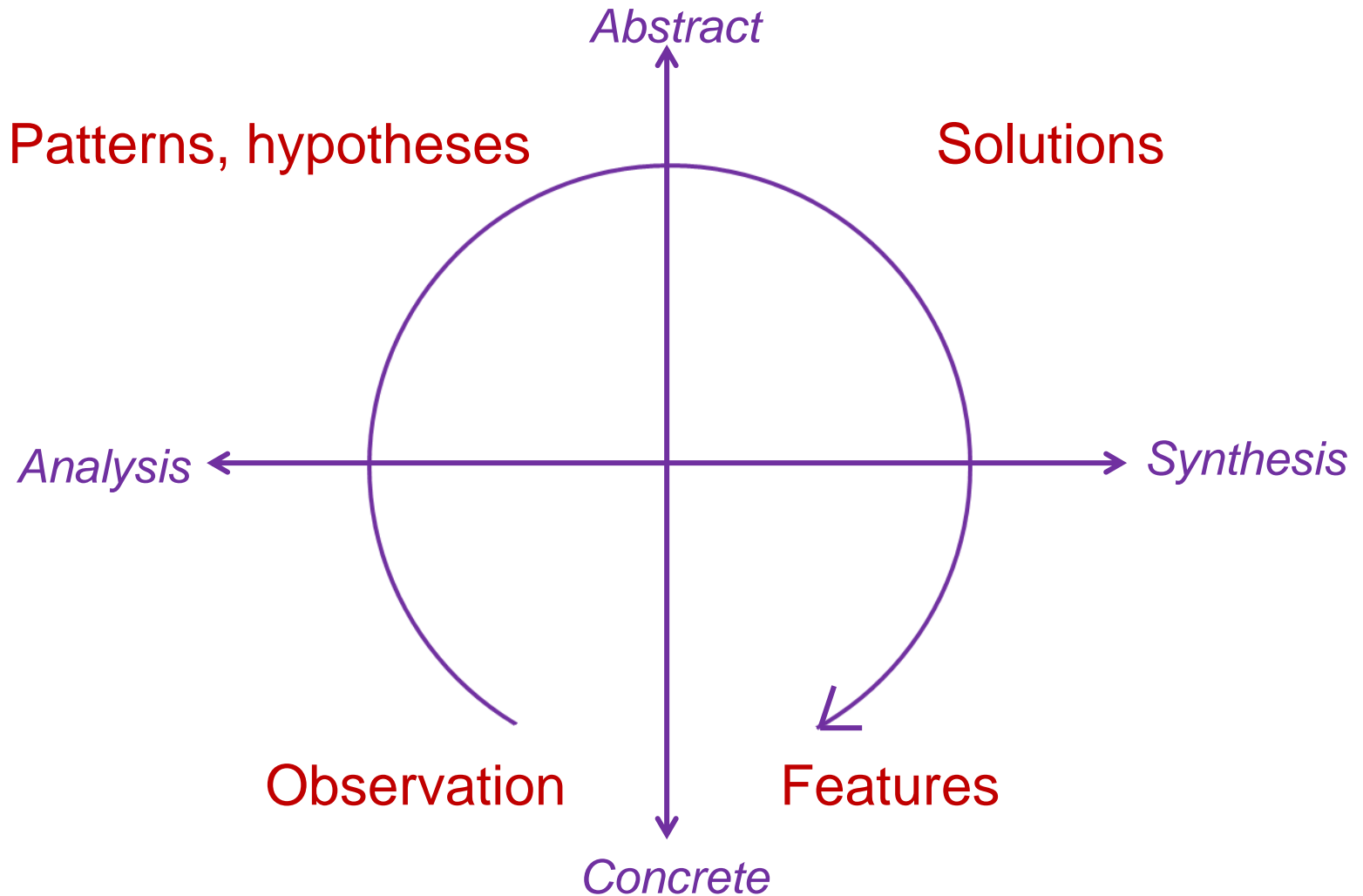
Applied
Marketing
Science, Inc.

What are the benefits and drawbacks of Ethnography?

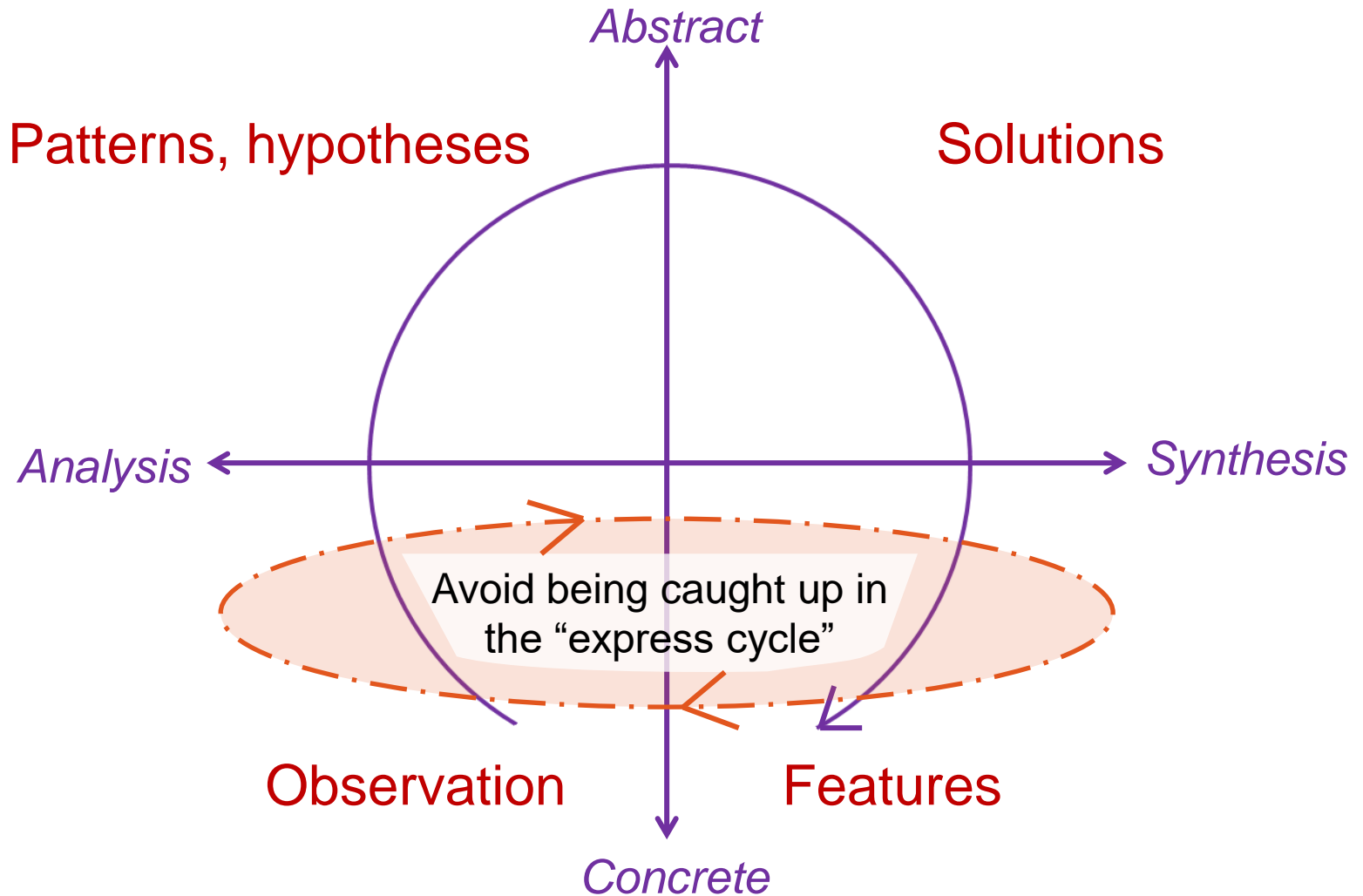
Gerry Katz

*Executive Vice President
Applied Marketing Science, Inc*

Seek out patterns

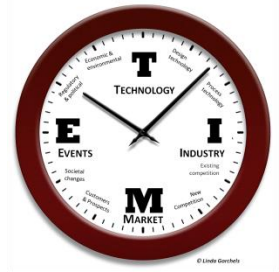


Avoid short-cuts



time **E**

Economy, environment, etc.



- What pending legislation might affect your future?
- Are there existing laws or requirements that pose opportunities or threats?
- What types of innovations might be necessary to respond to these issues?

Here's where we are now:

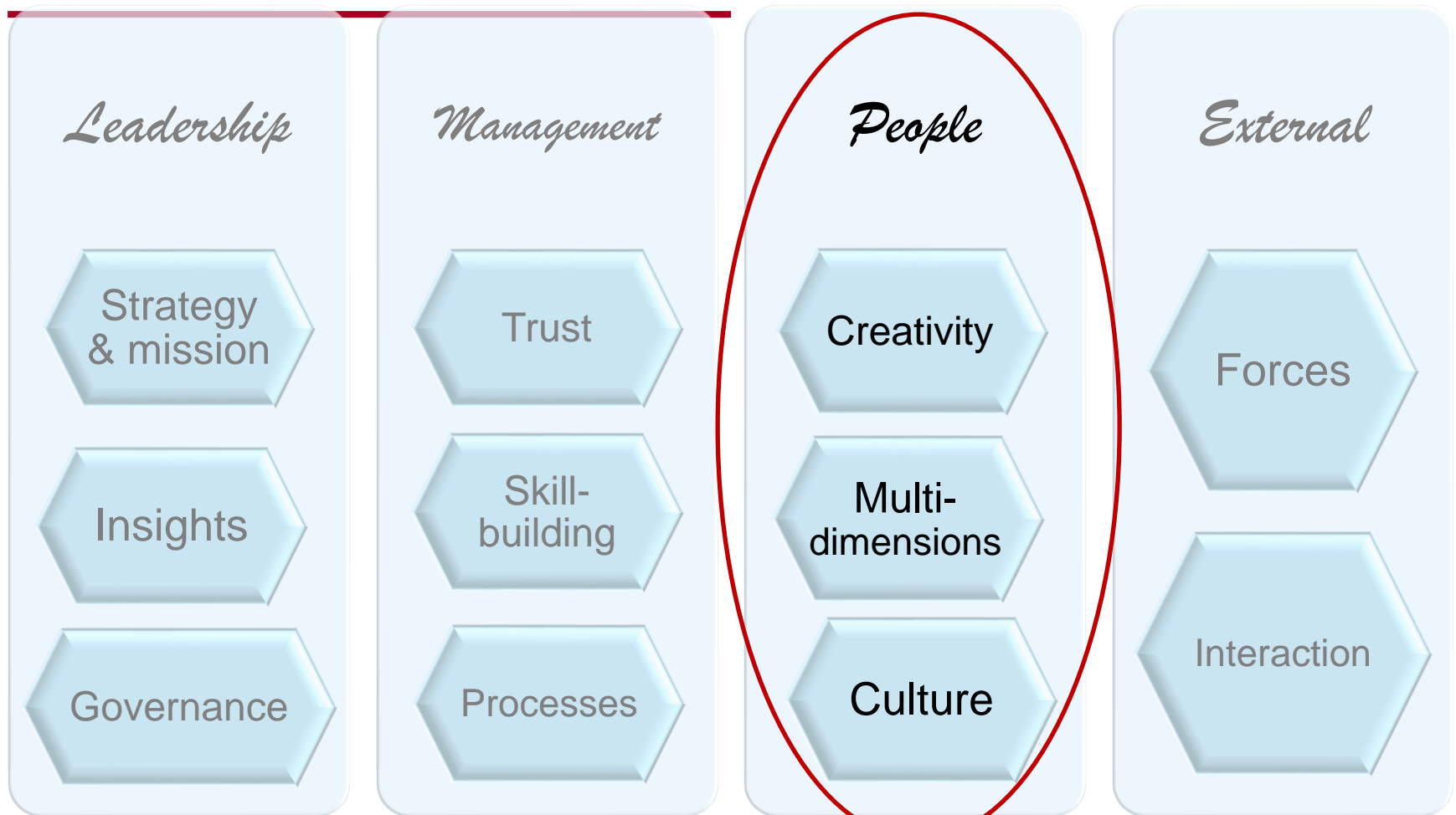
- define and build on the components of creativity
- heighten your personal creative thinking
- discern leadership and management roles in establishing direction and processes of innovation
- identify ways to nurture creativity (and innovation) within a company's culture

Psychology
of creativity

Disciplined
creativity
leading to
innovation

Nurture the
cultural
ecosystem

Interrelated organizational factors

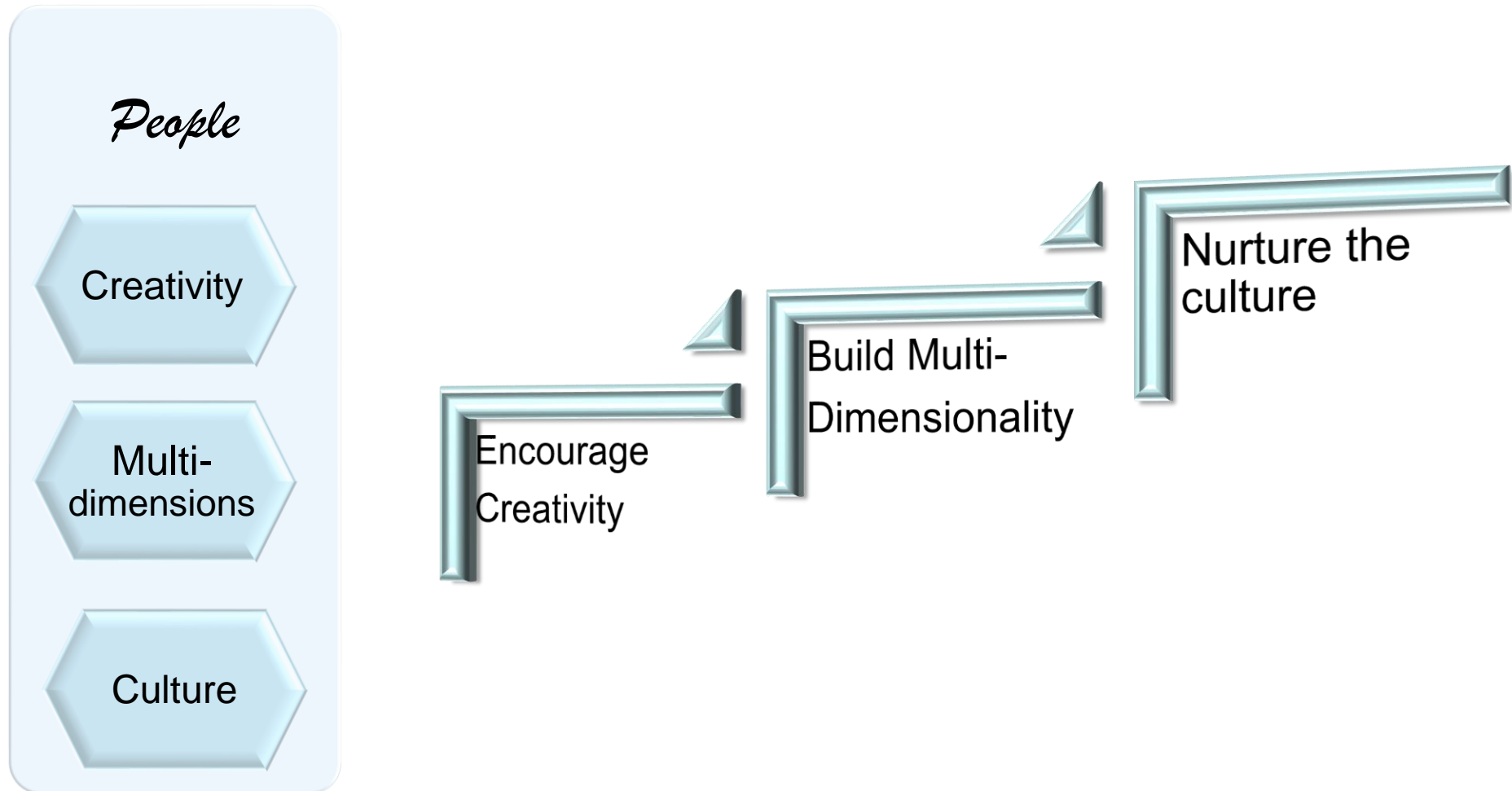


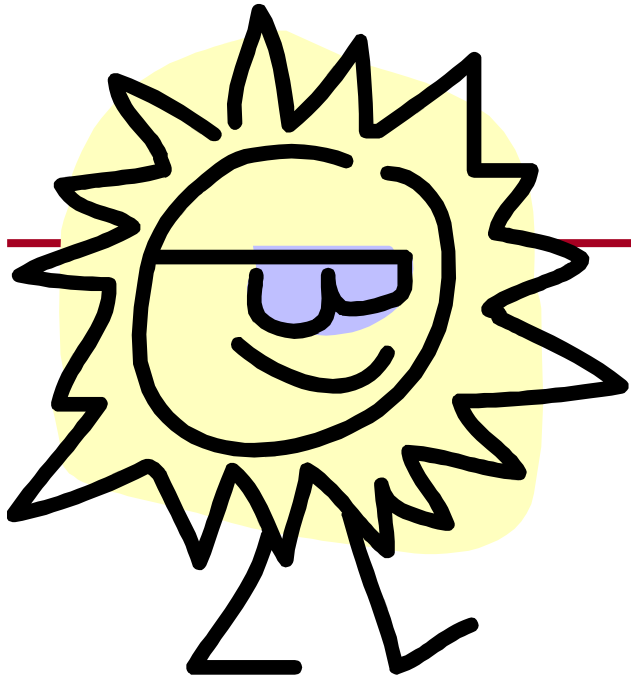
Adapted from Peter van den Brink, "Organizational Competencies for Radical Innovation" University of Twente, 2005.



**Nurture the
cultural
ecosystem**

The People Element





How can managers encourage or promote employee creativity each of these areas?

Curious

Resilient

Extrospective

Autonomous

Tenacious

Introspective

Versatile

Energetic

Curious



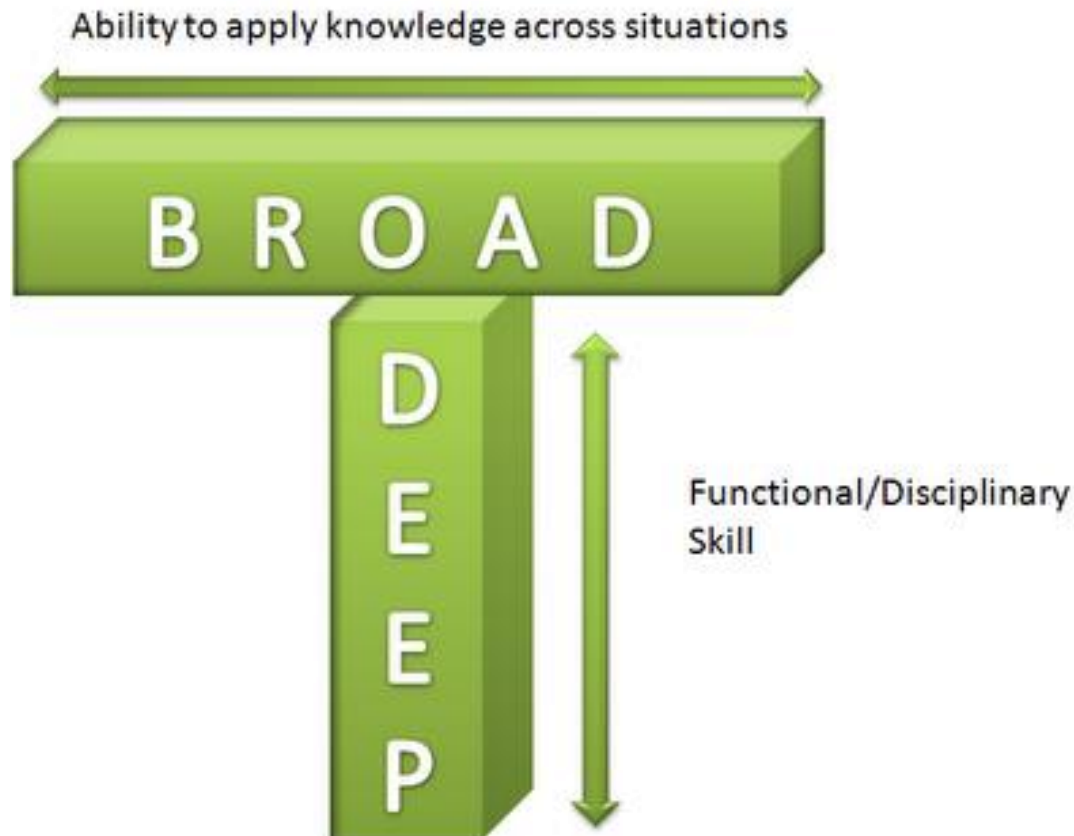
- Promote life-long learning
- Provide tuition assistance and/or time off for education when possible.
- Fund relevant research
- Provide creativity and/or innovation training
- Hire T-shaped individuals.



MULTI

Multi-functional teams
versus
Multi-faceted individuals

T-shaped corporate entrepreneurs



Resilient

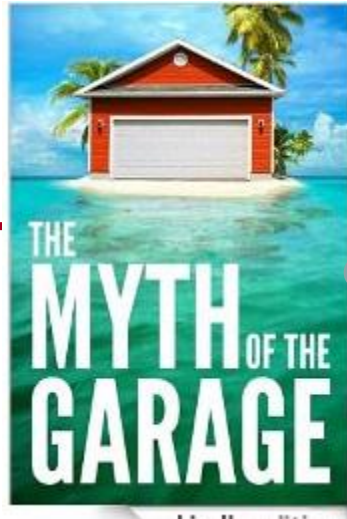
**Give employees
low-risk
opportunities
where failure is
an option**



Extrospective



- Promote information sharing / collaboration
- Sponsor speakers and events
- Test crowd-sourcing and open innovation
- Consider sabbaticals or similar activities

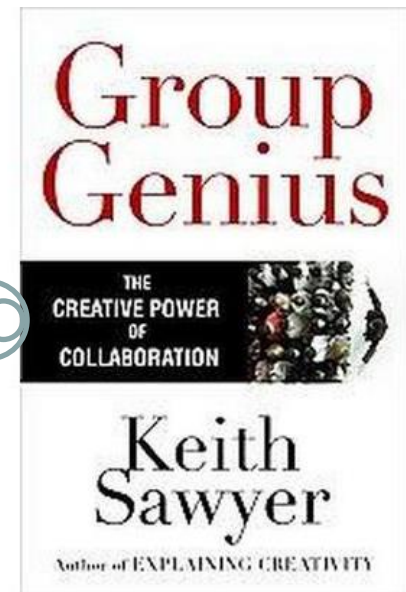


“...entrepreneurial triumphs aren’t due to lonely, iconoclastic work—they’re “eminently social.”

Chip Heath. The Myth of the Garage

“Collaboration drives creativity because innovation always emerges from a series of sparks – never a single flash of insight.”

Keith Sawyer. Group Genius



Open innovation concepts

Co-development	Working with outside partners in development
Collaborative innovation	Networks, alliances, consortia
Joint venture	Formal legal arrangement
Open innovation	Leveraging external sources of technology & innovation
Open-source models	Informally structured collaborations

Source: M. Docherty, "Primer on Open Innovation, **PDMA Visions**, April 2006, p. 13.

Co-creation with customer



Henry Chesbrough: Open Innovation



<http://www.youtube.com/watch?v=2UDBaDtwXfl>

Open networks

- NineSigma (<http://www.ninesigma.com/>)
- InnoCentive (<http://www.innocentive.com/>)
- YourEncore (<http://www.yourencore.com/>)
- Yet2.com (<http://www.yet2.com/>)

Lead user studies

- Network to identify people, industries or groups who have the greatest need (and likelihood) to have solutions for components of the problem you are trying to solve
- Collect insights from different types of lead users
- Adapt concepts to your internal requirements



Lead user process defined



A Autonomous



Allow (encourage?) time
to focus on projects of
self-interest.

Provide appropriate
privacy

Tenacious



- Role model determination.
- Showcase successful tenacity.

Introspective

Match jobs with individual interests where intrinsic rewards are relevant.



Versatile



Reward a focus on appropriate results rather than solely on processes – especially when processes need to be changed to attain agreed-upon results, or when modified goals attain better results.

Energetic

- Encourage employee wellness
 - Health club memberships or internal facilities
 - Health insurance discounts for wellness
- Support breaks to recharge
- When possible, allow flextime

Where and how does culture fit in? What is an innovative culture?



Innovation is linked to culture

*Innovation is the
process and/or
output of creating
and realizing
external value from
that which is new.*



*Culture is "the way we
do things around here."
It is how creativity -
and innovation -
"happen" (or not ...).*

Henry Mintzberg on culture

“Culture is the soul of the organization — the beliefs and values, and how they are manifested. I think of the structure as the skeleton, and as the flesh and blood. And culture is the soul that holds the thing together and gives it life force.”



Positive aspects of culture

Positive

- social glue
- boundary-defining
- common sense of identify
- facilitates commitment



Negative aspects of culture



Negative

- can be a barrier to change
- can be a barrier to diversity
- can be dysfunctional for new business models

What about subcultures?

Subcultures

- Are located throughout the organization
- Can enhance or oppose firm's dominant culture (i.e., are countercultures)

Countercultures can:

- provide surveillance
- be an early indicator of emerging values



So, how can a culture be changed?



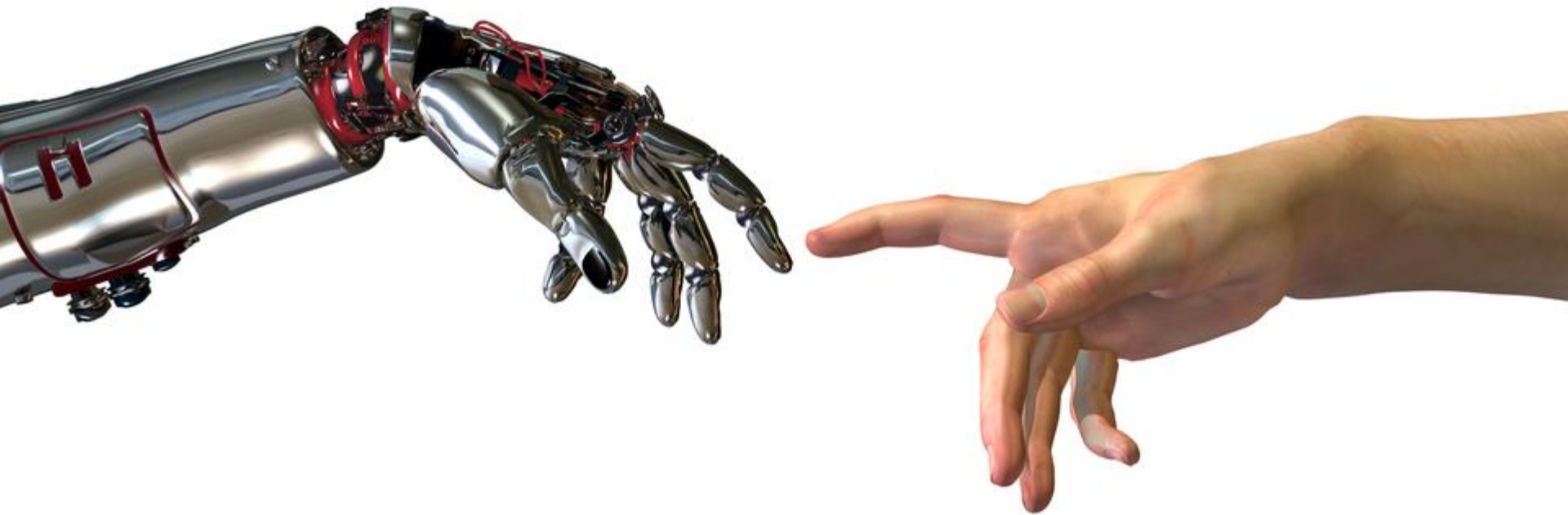
Consider several angles

- diagnose your overall culture
- audit to understand individual styles and approaches
- build spaces for creative conversation
- establish mentor program
- provide cross-functional creativity and innovation workshops
- consider conscious, imbedded actions toward culture change, if necessary



Diagnose
your
culture as
it relates
to
innovation

Technology- or market-focused?



Short-term or long-term focused?



Xerox PARC



Internally or externally focused?



Tolerant or intolerant of failure?



Blame others

Blame oneself

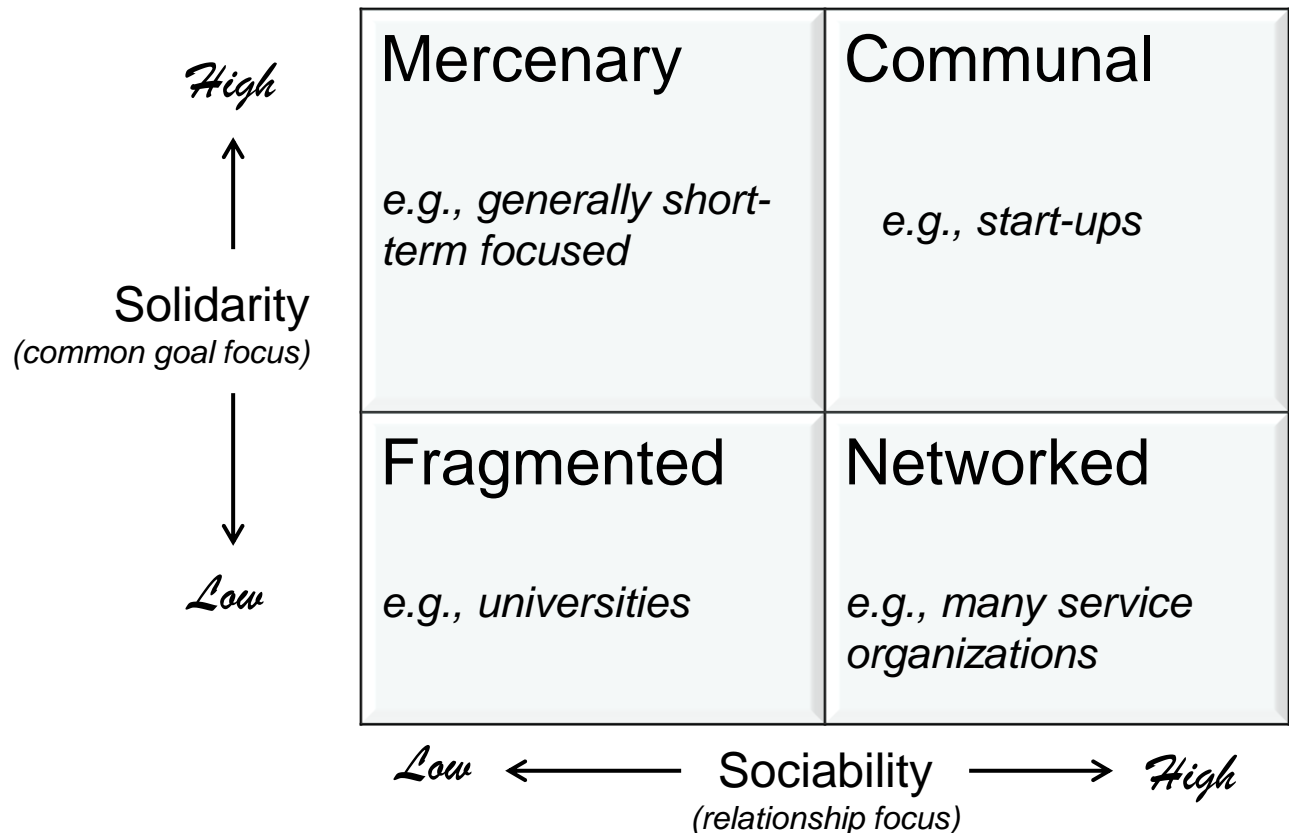


Deny blame

Stars or solar systems?

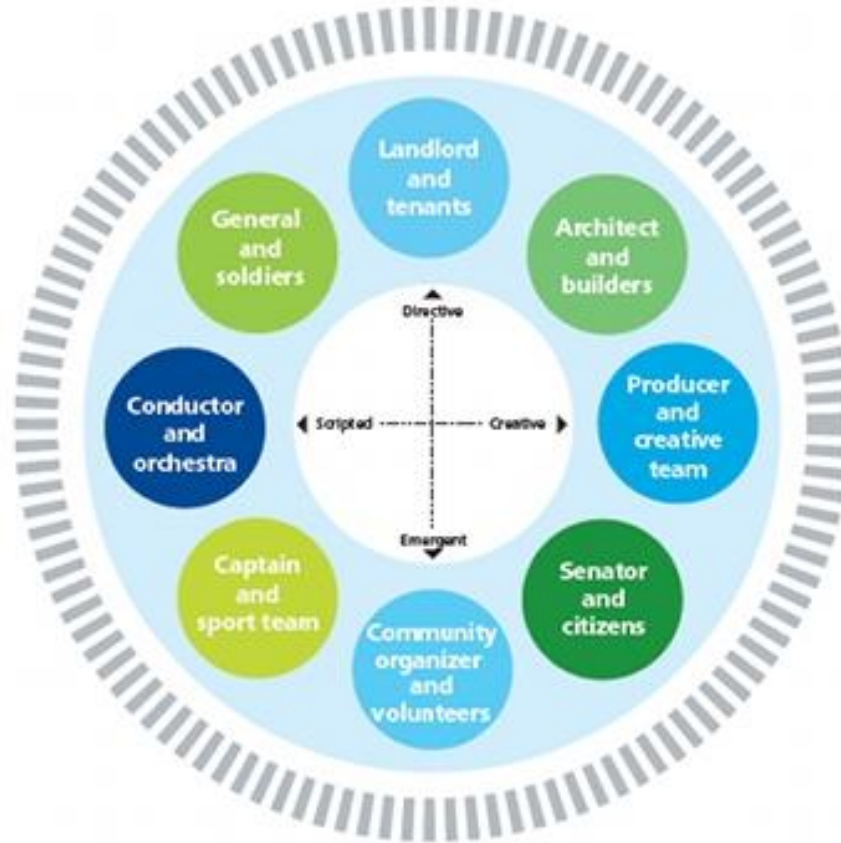


Rosenfeld's view on culture

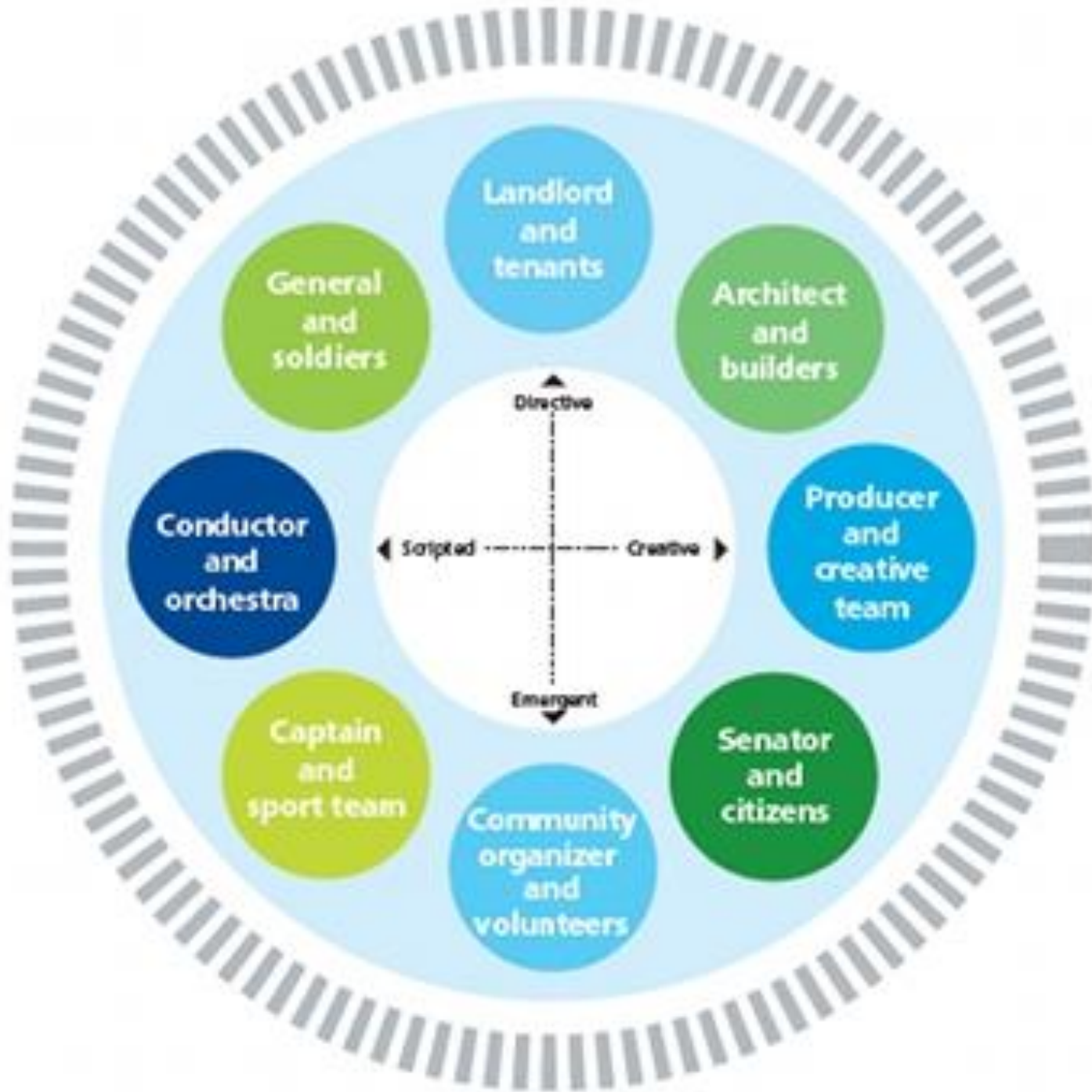


Robert Rosenfeld, *Culture, People and Innovation: An Interview with Robert Rosenfeld*, Research Technology Management, Mar/Apr. 2012.

As-One Archetype Classifier



[AsOne Archetype classifier](#)



Building Blocks Survey

- **Values** drive priorities and decisions
- **Behaviors** describe how people act
- **Climate** is the tenor of workplace life
- **Resources** are people, systems, projects
- **Processes** are the routes that innovations follow
- **Success** refers to the measurements used to judge innovation

Jay Rao & Joseph Weintraub, "How Innovative is Your Company's Culture?" *MIT Sloan Management Review*, Spring 2013.

CONSCIOUS ACTIONS TOWARD CULTURE CHANGE



Secret of Change Management

Patrick Dixon



Encourage
positive role
models



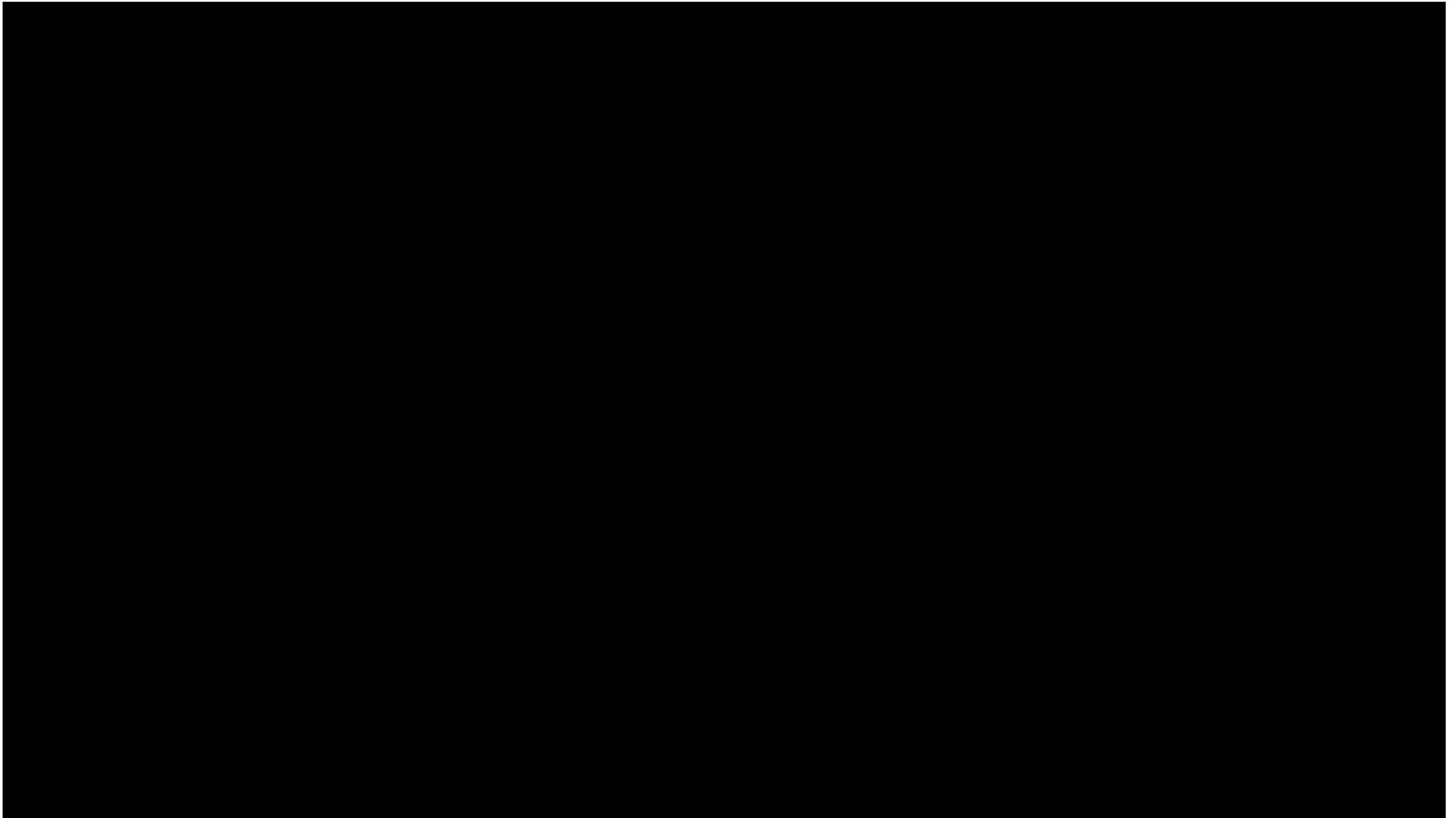
Create new
stories,
symbols and
rituals to
build the
new
culture.



A photograph of a baby lying on its stomach on a lush green lawn. The baby is smiling and has its hands clasped together near its chin. The background is slightly blurred, showing a wooden fence and some foliage. A semi-transparent green rectangular box is positioned on the right side of the image, containing white text.


*Change the
rewards and
recognition
to fit the
desired
values.*

Dan Pink - Motivation



***Select, promote, and
support employees
who espouse the
new values that are
sought.***



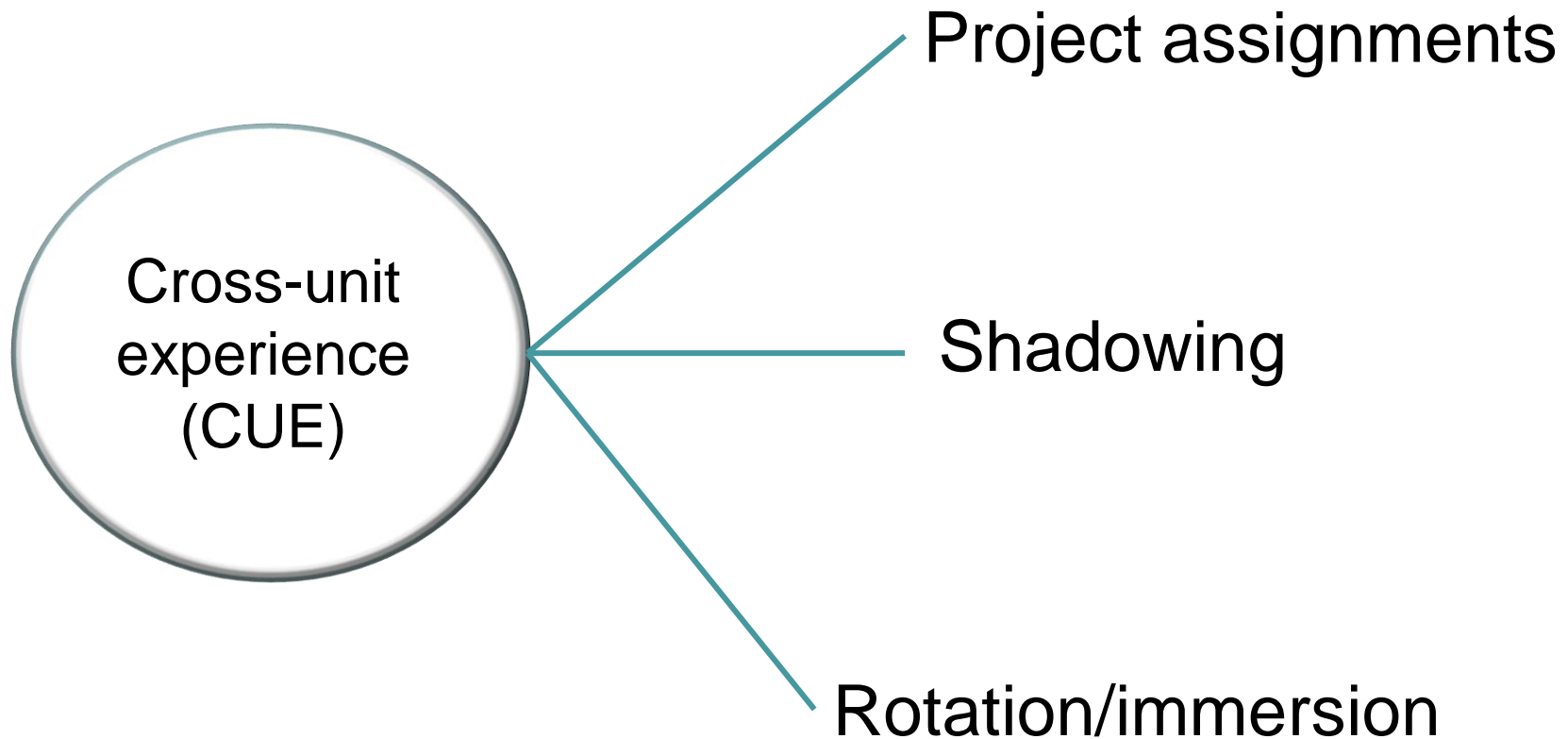
The background of the slide features a dark blue stage with four bright spotlights shining downwards. The light beams are a mix of blue and purple, creating a vibrant, high-tech atmosphere. Several small, bright starburst effects are scattered throughout the scene.

***Highlight subcultures that
demonstrate the desired
innovative values.***



***Shake up current
subcultures through
transfers, job rotation,
and/or terminations.***

Transfer learning to employees



Reduce systemic flaws

- How well do you evaluate internal innovation decisions and processes?



Lower barriers to collaboration





Now you should be able to:

- define and build on the components of creativity
- heighten your personal creative thinking
- discern leadership and management roles in establishing direction and processes of innovation
- identify ways to nurture creativity and innovation within a company's culture

**Psychology
of creativity**

**Disciplined
creativity
leading to
innovation**

**Nurture the
cultural
ecosystem**

"The greatest enemy of knowledge is not ignorance; it is the illusion of knowledge."

Stephen Hawking

